Persistent Stochastic Non-Interference

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In this paper we present an information flow security property for stochastic, cooperating, processes expressed as terms of the Performance Evaluation Process Algebra (PEPA). We introduce the notion of Persistent Stochastic Non-Interference (PSNI) based on the idea that every state reachable by a process satisfies a basic Stochastic Non-Interference (SNI) property. The structural operational semantics of PEPA allows us to give two characterizations of PSNI: the first involves a single bisimulation-like equivalence check, while the second is formulated in terms of unwinding conditions. The observation equivalence at the base of our definition relies on the notion of lumpability and ensures that, for a secure process \(P\), the steady state probability of observing the system being in a specific state \(P'\) is independent from its possible high level interactions.

1 Introduction

Non-Interference is an information flow security property which aims at protecting sensitive data from undesired accesses. In particular, it consists in protecting the confidentiality of information by guaranteeing that high level, sensitive, information never flows to low level, unauthorized, users. It is well known that access control policies or cryptographic protocols are, in general, not sufficient to forbid unwanted flows which may arise from the so called covert channels or from some weakness in the cryptographic algorithms.

The notion of Non-Interference for deterministic systems has been introduced in [17] and it has been extended to non-deterministic systems. Non-Interference has been then studied in different settings such as programming languages [16][30][31], trace models [22][25], cryptographic protocols [1][6][13], process calculi [7][8][12][19][29], probabilistic models [2][10], timed models [14][18], and stochastic models [2].

In this paper we study a notion of Non-Interference for stochastic, cooperating, processes expressed as terms of the Performance Evaluation Process Algebra (PEPA) [20]. We introduce the notion of Persistent Stochastic Non-Interference (PSNI) based on the idea that every state reachable by a process satisfies a basic Stochastic Non-Interference (SNI) property. By imposing that security persists during process execution, the system is guaranteed to be dynamically secure in the sense that every potential transition leads the process to a secure state. Property SNI is inspired by the Bisimulation-based Non-Deducibility on Compositions (BNDC) property defined in [11] for non-deterministic CCS processes. In our setting, the definition has the following form: a process \(P\) is secure if a low level observer cannot distinguish the behavior of \(P\) in isolation from the behavior of \(P\) cooperating with any possible high level process \(H\). The notion of observation that we consider is based on the concept of lumpability for the underlying Markov chain [21][23][24]. Formally, property SNI is defined as: for any high level process \(H\) which may enable only high level activities,

\[P \setminus \mathcal{H} \approx_1 \frac{P \uparrow \leq H}{H}\]

where \(P \setminus \mathcal{H}\) represents the low level view of \(P\) in isolation, while \((P \uparrow \leq H) / \mathcal{H}\) denotes the low level view of \(P\) interacting with the high process \(H\). The observation equivalence \(\approx_1\) is the lumpable bisimilarity defined in [21] which is a characterization of a lumpable relation over the terms of the process.
algebra PEPA preserving contextuality and inducing a lumping in the underlying Markov processes. Notice that this basic security property, that we call Stochastic Non-Interference (SNI) is not persistent in the sense that it is not preserved during system execution. Thus, it might happen that a system satisfying SNI reaches a state which is not secure. To overcome this problem we introduce the notion of Persistent Stochastic Non-Interference (PSNI) which requires that every state reachable by the system is secure, i.e., $P$ is secure if and only if
\[ \forall P' \text{ reachable from } P, \ P' \text{ satisfies SNI}. \]

Notice that this property contains two universal quantifications: one over all the reachable states and another one, inside the definition of SNI, over all the possible high level processes which may interact with the considered system. The main contributions of this paper are:

- we provide a characterization of PSNI in terms of a single bisimulation-based check thus avoiding the universal quantification over all the high level contexts;
- based on the structural operational semantics of PEPA, we provide a characterization of PSNI expressed in terms of unwinding conditions;
- we prove that PSNI is compositional with respect to low prefix, cooperation over low actions and hiding;
- we prove that if $P$ is secure then the equivalence class $[P]$ with respect to lumpable bisimilarity $\approx_l$ is closed under PSNI;
- we show through an example that if $P$ is secure then, from the low level point of view, the steady state probability of observing the system being in a specific state $P'$ is independent from the possible high level interactions of $P$.

Structure of the paper. The paper is organized as follows: in Section 2 we introduce the process algebra PEPA, its structural operational semantics, and the observation equivalence named lumpable bisimilarity. The notion of Persistent Stochastic Non-Interference (PSNI) and its characterizations are presented in Section 3. In Section 4 we prove some compositionality result and other properties of PSNI. Comparisons with other SOS-based persistent security properties are discussed in Section 5. Finally, Section 6 concludes the paper.

2 The Calculus

PEPA (Performance Evaluation Process Algebra) [20] is an algebraic calculus enhanced with stochastic timing information which may be used to calculate performance measures as well as prove functional system properties.

The basic elements of PEPA are components and activities. Each activity is represented by a pair $(\alpha, r)$ where $\alpha$ is a label, or action type, and $r$ is its activity rate, that is the parameter of a negative exponential distribution determining its duration. We assume that there is a countable set, $\mathcal{A}$, of possible action types, including a distinguished type, $\tau$, which can be regarded as the unknown type. Activity rates may be any positive real number, or the distinguished symbol $\top$ which should be read as unspecified.

The syntax for PEPA terms is defined by the grammar:

\[
\begin{align*}
P & ::= \ P \llcorner P \mid P / L \mid S \\
S & ::= (\alpha, r).S \mid S + S \mid A
\end{align*}
\]

where $S$ denotes a sequential component, while $P$ denotes a model component which executes in parallel. We assume that there is a countable set of constants, $A$. We write $\mathcal{C}$ for the set of all possible components.
2.1 Structural Operational Semantics

PEPA is given a structural operational semantics, as shown in Table 1. The component \((\alpha, r). P\) carries out the activity \((\alpha, r)\) of type \(\alpha\) at rate \(r\) and subsequently behaves as \(P\). When \(a = (\alpha, r)\), the component \((\alpha, r). P\) may be written as \(a.P\). The component \(P + Q\) represents a system which may behave either as \(P\) or as \(Q\). \(P + Q\) enables all the current activities of both \(P\) and \(Q\). The first activity to complete distinguishes one of the components, \(P\) or \(Q\). The other component of the choice is discarded. The component \(P/L\) behaves as \(P\) except that any activity of type within the set \(L\) are hidden, i.e., they are relabeled with the unobservable type \(\tau\). The meaning of a constant \(A\) is given by a defining equation such as \(A \overset{def}{=} P\) which gives the constant \(A\) the behavior of the component \(P\). The cooperation combinator \(\triangleright\ll_{L}\) is in fact an indexed family of combinators, one for each possible set of action types, \(L \subseteq \mathcal{A} \setminus \{\tau\}\). The cooperation set \(L\) defines the action types on which the components must synchronize or cooperate (the unknown action type, \(\tau\), may not appear in any cooperation set). It is assumed that each component proceeds independently with any activities whose types do not occur in the cooperation set \(L\) (individual activities). However, activities with action types in the set \(L\) require the simultaneous involvement of both components (shared activities). These shared activities will only be enabled in \(P \triangleright\ll_{L} Q\) when they are enabled in both \(P\) and \(Q\). The shared activity will have the same action type as the two contributing activities and a rate reflecting the rate of the slower participant \([20]\). If an activity has an unspecified rate in a component, the component is passive with respect to that action type. In this case the rate of the shared activity will be completely determined by the other component. For a given \(P\) and action type \(\alpha\), this is the apparent rate \([21]\) of \(\alpha\) in \(P\), denoted \(r_\alpha(P)\), that is the sum of the rates of the \(\alpha\) activities enabled in \(P\).

The semantics of each term in PEPA is given via a labeled multi-transition system where the multiplicities of arcs are significant. In the transition system, a state or derivative corresponds to each syntactic term of the language and an arc represents the activity which causes one derivative to evolve into another. The set of reachable states of a model \(P\) is termed the derivative set of \(P\), denoted by \(ds(P)\), and constitutes the set of nodes of the derivation graph of \(P\) \((\mathcal{D}(P))\) obtained by applying the semantic rules.
exhaustively. We denote by $\mathcal{A}(P)$ the set of all the current action types of $P$, i.e., the set of action types which the component $P$ may next engage in. We denote by $\mathcal{Act}(P)$ the multiset of all the current activities of $P$. Finally we denote by $\mathcal{A}'(P)$ the union of all $\mathcal{A}'(P')$ with $P' \in ds(P)$, i.e., the set of all action types syntactically occurring in $P$. For any component $P$, the exit rate from $P$ will be the sum of the activity rates of all the activities enabled in $P$, i.e., $q(P) = \sum_{a \in \mathcal{Act}(P)} r_a$, with $r_a$ being the rate of activity $a$. If $P$ enables more than one activity, $|\mathcal{Act}(P)| > 1$, then the dynamic behavior of the model is determined by a race condition. This has the effect of replacing the nondeterministic branching of the pure process algebra with probabilistic branching. The probability that a particular activity completes is given by the ratio of the activity rate to the exit rate from $P$.

### 2.2 Underlying Stochastic Process

In [20] it is proved that for any finite PEPA model $P \overset{\text{def}}{=} P_0$ with $ds(P) = \{P_0, \ldots, P_n\}$, if we define the stochastic process $X(t)$, such that $X(t) = P_i$ indicates that the system behaves as component $P_i$ at time $t$, then $X(t)$ is a continuous time Markov chain.

The transition rate between two components $P_i$ and $P_j$, denoted $q(P_i, P_j)$, is the rate at which the system changes from behaving as component $P_i$ to behaving as $P_j$. It is the sum of the activity rates labeling arcs which connect the node corresponding to $P_i$ to the node corresponding to $P_j$ in $\mathcal{D}(P)$, i.e.,

$$q(P_i, P_j) = \sum_{a \in \mathcal{Act}(P_i)} r_a$$

where $P_i \neq P_j$ and $\mathcal{Act}(P_i|P_j) = \{a \in \mathcal{Act}(P_i) \mid P_i \xrightarrow{a} P_j\}$. Clearly if $P_j$ is not a one-step derivative of $P_i$, $q(P_i, P_j) = 0$. The $q(P_i, P_j)$ (also denoted $q_{ij}$), are the off-diagonal elements of the infinitesimal generator matrix of the Markov process, $Q$. Diagonal elements are formed as the negative sum of the non-diagonal elements of each row. We use the following notation: $q(P_i) = \sum_{j \neq i} q(P_i, P_j)$ and $q_{ii} = -q(P_i)$. For any finite and irreducible PEPA model $P$, the steady-state distribution $\Pi(\cdot)$ exists and it may be found by solving the normalization equation and the global balance equations: $\sum_{P \in ds(P)} \Pi(P) = 1$ and $\Pi Q = 0$. The conditional transition rate from $P_i$ to $P_j$ via an action type $\alpha$ is denoted $q(P_i, P_j, \alpha)$. This is the sum of the activity rates labeling arcs connecting the corresponding nodes in the derivation graph which are also labeled by the action type $\alpha$. It is the rate at which a system behaving as component $P_i$ evolves to behaving as component $P_j$ as the result of completing a type $\alpha$ activity. The total conditional transition rate from $P$ to $S \subseteq ds(P)$, denoted $q[P, S, \alpha]$, is defined as

$$q[P, S, \alpha] = \sum_{P' \in S} q(P, P', \alpha)$$

where $q(P, P', \alpha) = \sum_{p \xrightarrow{(\alpha, r_a)} P'} r_a$.

### 2.3 Observation Equivalence

In a process algebra, actions, rather than states, play the role of capturing the observable behavior of a system model. This leads to a formally defined notion of equivalence in which components are regarded as equal if, under observation, they appear to perform exactly the same actions. In this section we recall a bisimulation-like relation, named lumpable bisimilarity, for PEPA models [21].

Two PEPA components are lumpably bisimilar if there is an equivalence relation between them such that, for any action type $\alpha$ different from $\tau$, the total conditional transition rates from those components to any equivalence class, via activities of this type, are the same.
Definition 1. (Lumpable bisimulation) An equivalence relation over PEPA components, \( R \subseteq C \times C \), is a lumpable bisimulation if whenever \((P, Q) \in R\) then for all \( \alpha \in A \) and for all \( S \in C / R \) such that
- either \( \alpha \neq \tau \),
- or \( \alpha = \tau \) and \( P, Q \notin S \),
it holds
\[
q[P; S, \alpha] = q[Q; S, \alpha].
\]
It is clear that the identity relation is a lumpable bisimulation. We are interested in the relation which is the largest lumpable bisimulation, formed by the union of all lumpable bisimulations.

Definition 2. (Lumpable bisimilarity) Two PEPA components \( P \) and \( Q \) are lumpably bisimilar, written \( P \approx_l Q \), if \((P, Q) \in R\) for some lumpable bisimulation \( R \), i.e.,
\[
\approx_l = \bigcup \{ R \mid R \text{ is a lumpable bisimulation} \}.
\]
\( \approx_l \) is called lumpable bisimilarity and it is the largest symmetric lumpable bisimulation over PEPA components.

In [21] we proved that lumpable bisimilarity is a congruence for the so-called evaluation contexts, i.e., if \( P_1 \approx_l P_2 \) then
- \( a.P_1 \approx_l a.P_2 \);
- \( P_1 \triangleleft L Q \approx_l P_2 \triangleleft L Q \) for all \( L \subseteq A \).
- \( P_1 / L \approx_l P_2 / L \).

Notice that the notion of strong equivalence defined in [20] is stricter than that of lumpable bisimilarity because the latter allows arbitrary activities with type \( \tau \) among components belonging to the same equivalence class.

In [3] a notion of weak bisimulation for CTMCs is introduced. This is based on the idea that the time-abstract behavior of equivalent states is weakly bisimilar and that the relative speed of these states to move to a different equivalence class is equal. To capture this intuition, the authors propose a definition of weak-bisimulation which resembles our notion of lumpable bisimulation if we ignore action types and labels. This bisimulation is defined in the context of both discrete and continuous time Markov chains without any notion of compositionality, and hence of contextuality. Compositionality is considered in [2, 5, 9], where definitions of weak bisimilarities for stochastic process algebra based on the classical concept of weak action are proposed. Our approach shares with these bisimilarities the idea of ignoring the rates for non-synchronizing (labeled \( \tau \)) transitions between a state and the others belonging to the same equivalence class. The main difference between our definition and those presented in [2, 5, 9] is that we explicitly studied the relationships between our lumpable bisimilarity at the process algebra level and the induced lumping of the underlying Markov chains. This led to a coinductive characterization of a notion of contextual lumpability as described in [21].

3 Persistent Stochastic Non-Interference

The security property named Persistent Stochastic Non-Interference (PSNI) tries to capture every possible information flow from a classified (high) level of confidentiality to an untrusted (low) one. A strong requirement of this definition is that no information flow should be possible even in the presence
of malicious processes that run at the classified level. The main motivation is to protect a system also from internal attacks, which could be performed by the so-called Trojan Horse programs, i.e., programs that appear honest but hide some malicious code inside them.

More precisely, the notion of PSNI consists of checking all the states reachable by the system against all high level potential interactions.

In order to formally define our security property, we partition the set $\mathcal{A} \setminus \{\tau\}$ of visible action types, into two sets, $\mathcal{H}$ and $\mathcal{L}$ of high and low level action types. A high level PEPA component $H$ is a PEPA term such that for all $H' \in ds(H)$, $\mathcal{A}(H') \subseteq \mathcal{H}$, i.e., every derivative of $H$ may next engage in only high level actions. We denote by $\mathcal{C}_H$ the set of all high level PEPA components.

A system $P$ satisfies PSNI if for every state $P'$ reachable from $P$ and for every high level process $H$ a low level user cannot distinguish $P'$ from $P' \bowtie H$. In other words, a system $P$ satisfies PSNI if what a low level user sees of the system is not modified when it cooperates with any high level process $H$.

In order to formally define the PSNI property, we denote by $P \setminus \mathcal{H}$ the PEPA component $(P \bowtie H)$ where $H$ is any high level process that does not cooperate with $P$, i.e., for all $P' \in ds(P)$, $\mathcal{A}(P') \cap \mathcal{A}(H) = \emptyset$. Intuitively $P \setminus \mathcal{H}$ denotes the component $P$ prevented from performing high level actions. Notice that the definition is well formed in the sense that if $H_1$ and $H_2$ are two high level processes that do not cooperate with $P$, then the derivation graphs of $(P \bowtie H_1)$ and $(P \bowtie H_2)$ are isomorphic.

Properties SNI and PSNI are formally defined as follows.

**Definition 3.** (Stochastic Non-Interference) Let $P$ be a PEPA component.

$$P ∈ SNI \iff \forall H ∈ \mathcal{C}_H, \quad P \setminus \mathcal{H} \approx_1 (P \bowtie H)/\mathcal{H}.$$  

**Definition 4.** (Persistent Stochastic Non-Interference) Let $P$ be a PEPA component.

$$P ∈ PSNI \iff \forall P' ∈ ds(P), \forall H ∈ \mathcal{C}_H, \quad P' ∈ SNI, \text{ i.e., } P' \setminus \mathcal{H} \approx_1 (P' \bowtie H)/\mathcal{H}.$$  

We introduce a novel bisimulation-based equivalence relation over PEPA components, named $\approx_{hc}$, that allows us to give a first characterization of PSNI with no quantification over all the high level components $H$. In particular, we show that $P ∈ PSNI$ if and only if $P \setminus \mathcal{H}$ and $P$ are not distinguishable with respect to $\approx_{hc}$. Intuitively, two processes are $\approx_{hc}$-equivalent if they can simulate each other in any possible high context, i.e., in every context $C[.]$ of the form $(\bowtie_{hc} H)/\mathcal{H}$ where $H ∈ \mathcal{C}_H$. Observe that for any high context $C[.]$ and PEPA model $P$, all the states reachable from $C[P]$ have the form $C'[P']$ with $C'[.]$ being a high context too and $P' ∈ ds(P)$.

We now introduce the concept of lumpable bisimulation on high contexts: the idea is that, given two PEPA models $P$ and $Q$, when a high level context $C[.]$ filled with $P$ executes a certain activity moving $P$ to $P'$ then the same context filled with $Q$ is able to simulate this step moving $Q$ to $Q'$ so that $P'$ and $Q'$ are again lumpable bisimilar on high contexts, and vice-versa. This must be true for every possible high context $C[.]$. It is important to note that the quantification over all possible high contexts is re-iterated for $P'$ and $Q'$. For a PEPA model $P$, $\alpha ∈ \mathcal{A}$, $S ⊆ ds(P)$ and a high context $C[.]$ we define:

$$q_{C}(P, P', \alpha) = \sum_{C[P] \xrightarrow{(\alpha/S)} C'[P']} r_{\alpha}.$$
Theorem 1. Let $P$ be a PEPA component. Then

$$q_c[P, S, \alpha] = \sum_{P' \in S} q_c(P, P', \alpha).$$

The notion of lumpable bisimulation on high contexts is defined as follows:

**Definition 5.** (Lumpable bisimulation on high contexts) An equivalence relation over PEPA components, $\mathcal{R} \subseteq \mathcal{C} \times \mathcal{C}$, is a lumpable bisimulation on high contexts if whenever $(P, Q) \in \mathcal{R}$ then for all high context $C[\cdot]$, for all $\alpha \in \mathcal{A}$ and for all $S \in \mathcal{C} / \mathcal{R}$ such that

- either $\alpha \neq \tau$,
- or $\alpha = \tau$ and $P, Q \notin S$,

it holds

$$q_c[P, S, \alpha] = q_c[Q, S, \alpha].$$

Two PEPA components $P$ and $Q$ are lumpably bisimilar on high contexts, written $P \approx_{lhc}^1 Q$, if $(P, Q) \in \mathcal{R}$ for some lumpable bisimulation on high contexts $\mathcal{R}$, i.e.,

$$\approx_{lhc}^1 = \bigcup \{ \mathcal{R} \mid \mathcal{R} \text{ is a lumpable bisimulation on high contexts} \}.$$

$\approx_{lhc}^1$ is called lumpable bisimilarity on high contexts and it is the largest symmetric lumpable bisimulation on high contexts over PEPA components. It is easy to prove that $\approx_{lhc}^1$ is an equivalence relation.

The next theorem gives a characterization of PSNI in terms of $\approx_{lhc}^1$.

**Theorem 1.** Let $P$ be a PEPA component. Then

$$P \in \text{PSNI} \iff P \setminus \mathcal{H} \approx_{lhc}^1 P.$$  

**Proof.** We first show that $P \setminus \mathcal{H} \approx_{lhc}^1 P$ implies $P \in \text{PSNI}$. In order to do it we prove that

$$\mathcal{R} = \{ (P_1 \setminus \mathcal{H}, (P_2 \bowtie \hat{H}) / \mathcal{H}) \mid H \in \mathcal{C}_H \text{ and } P_1 \setminus \mathcal{H} \approx_{lhc}^1 P_2 \}$$

is a lumpable bisimulation. This is sufficient to say that $P \in \text{PSNI}$.

First observe that, if $P \setminus \mathcal{H} \approx_{lhc}^1 P$ then for all $P' \in ds(P)$ there exists $P'' \setminus \mathcal{H} \in ds(P \setminus \mathcal{H})$ such that $P'' \setminus \mathcal{H} \approx_{lhc}^1 P'$ and, by definition of $\mathcal{R}$, for all $H \in \mathcal{C}_H$, $(P'' \setminus \mathcal{H}, (P' \bowtie \hat{H}) / \mathcal{H}) \in \mathcal{R}$. Since $\mathcal{R}$ is a lumpable bisimulation, we have that for all $H \in \mathcal{C}_H$, $P'' \setminus \mathcal{H} \approx_{lhc}^1 (P' \bowtie \hat{H}) / \mathcal{H}$. In particular, there exists $H \in \mathcal{C}_H$ such that $(P' \bowtie \hat{H}) / \mathcal{H}$ coincides with $P' / \mathcal{H}$. Since $\approx_{lhc}^1$ is an equivalence relation, by symmetry and transitivity, we have that for every $P' \in ds(P)$ and for every $H \in \mathcal{C}_H$, $P' \setminus \mathcal{H} \approx_{lhc}^1 (P' \bowtie \hat{H}) / \mathcal{H}$, i.e., $P \in \text{PSNI}$. The fact that $\mathcal{R}$ is a lumpable bisimulation follows from:

- if $P_1 \setminus \mathcal{H} \approx_{lhc}^1 P_2$ then for all $\alpha \in \mathcal{A}$ with $\alpha \neq \tau$ and for all $S \in \mathcal{C} / \approx_{lhc}^1$ and for all high context $C[\cdot]$, we have $q_c[P_1 \setminus \mathcal{H}, S, \alpha] = q_c[P_2, S, \alpha]$. Since a high context can only perform high level activities, we have that for all high level context $C[\cdot]$, it holds that $q_c[P_1 \setminus \mathcal{H}, S, \alpha] = q_c[P_2, S, \alpha]$ and then $q_c[P_1 \setminus \mathcal{H}, S, \alpha] = q_c[P_2, S, \alpha]$, i.e., we have that for all $(P_1 \setminus \mathcal{H}, (P_2 \bowtie \hat{H}) / \mathcal{H}) \in \mathcal{R}$ and for all $S' \in \mathcal{C} / \mathcal{R}$ it holds $q_c[P_1 \setminus \mathcal{H}, S', \alpha] = q([P_2 \bowtie \hat{H}] / \mathcal{H}, S', \alpha]$.

- if $P_1 \setminus \mathcal{H} \approx_{lhc}^1 P_2$ then for $\alpha = \tau$ and for all $S \in \mathcal{C} / \approx_{lhc}^1$ with $P_1 \setminus \mathcal{H}, P_2 \notin S$ and for all high context $C[\cdot]$, we have $q_c[P_1 \setminus \mathcal{H}, S, \alpha] = q_c[P_2, S, \alpha]$. Since a high context can only perform high level activities, we have that for all high level context $C[\cdot]$, it holds that $q_c[P_1 \setminus \mathcal{H}, S, \alpha] = q_c[P_2, S, \alpha]$. Hence for all $(P_1 \setminus \mathcal{H}, (P_2 \bowtie \hat{H}) / \mathcal{H}) \in \mathcal{R}$ and for all $S' \in \mathcal{C} / \mathcal{R}$ with $P_1 \setminus \mathcal{H}, (P_2 \bowtie \hat{H}) / \mathcal{H} \notin S'$ it holds $q_c[P_1 \setminus \mathcal{H}, S', \alpha] = q([(P_2 \bowtie \hat{H}) / \mathcal{H}, S', \alpha].$
We now show that if \( P \in PSNI \) then \( P \setminus \mathcal{H} \approx_{\mathcal{H}}^l P \). To this end it is sufficient to prove that

\[
\mathcal{R} = \{ (P_1 \setminus \mathcal{H}, P_2) \mid P_1 \setminus \mathcal{H} \approx_{\mathcal{H}}^l P_2 \setminus \mathcal{H} \text{ and } P_2 \in PSNI \}
\]

is a lumpable bisimulation on high contexts. Indeed, let \( C[\cdot] \) be a high context and \( \alpha \in \mathcal{A} \).

- Assume \( \alpha \neq \tau \). From \( P_1 \setminus \mathcal{H} \approx_{\mathcal{H}} P_2 \setminus \mathcal{H}, \) we have that for all \( S \in \mathcal{C} \mid \approx_{\mathcal{H}}, q[P_1 \setminus \mathcal{H}, S, \alpha] = q[P_2 \setminus \mathcal{H}, S, \alpha] \). Since a high context can only perform high level activities, we have that for all high context \( C[\cdot] \) it holds \( q[P_1 \setminus \mathcal{H}, S, \alpha] = q_C[P_1 \setminus \mathcal{H}, S, \alpha] \). Moreover, since \( \alpha \neq \tau \), \( q[P_2 \setminus \mathcal{H}, S, \alpha] = q_C[P_2, S', \alpha] \) where \( S' = \{ \mu \mid P \setminus \mathcal{H} \in S \} \), i.e., for all high context \( C[\cdot] \) and \( S \in \mathcal{C} / \mathcal{R} \) it holds \( q_C[P_1 \setminus \mathcal{H}, S, \alpha] = q_C[P_2, S, \alpha] \).

- Consider now \( \alpha = \tau \). From \( P_1 \setminus \mathcal{H} \approx_{\mathcal{H}} P_2 \setminus \mathcal{H}, \) we have that for all \( S \in \mathcal{C} \mid \approx_{\mathcal{H}}, q[P_1 \setminus \mathcal{H}, S, \alpha] = q[P_2 \setminus \mathcal{H}, S, \alpha] \). Since a high context can only perform high level activities and both \( P_1 \setminus \mathcal{H} \) and \( P_2 \setminus \mathcal{H} \) do not perform high activities, we have that \( q[P_1 \setminus \mathcal{H}, S, \alpha] = q_C[P_1 \setminus \mathcal{H}, S, \alpha] \) for all high level context \( C[\cdot] \) and for \( i \in \{1, 2\} \). From the fact that \( P_2 \in PSNI \), we have \( P_2 \setminus \mathcal{H} \approx_{\mathcal{H}} \{ P_2 \setminus \mathcal{H} \} / \mathcal{H} \) for all \( H \in \mathcal{C}_H \), and then \( q[P_2 \setminus \mathcal{H}, S, \alpha] = q_C[P_2 \setminus \mathcal{H}, S, \alpha] = q_C[P_2, S', \alpha] \) for all high context \( C[\cdot] \), \( S \in \mathcal{C} \mid \approx_{\mathcal{H}}^l \) and \( S' \in \mathcal{C} / \mathcal{R} \) such that \( P_2 \setminus \mathcal{H} \not\in S \) and \( P_2 \not\in S' \), i.e., \( q_C[P_1 \setminus \mathcal{H}, S, \alpha] = q_C[P_2, S, \alpha] \) for all high context \( C[\cdot] \) and \( S \in \mathcal{C} / \mathcal{R} \) such that \( P_1 \setminus \mathcal{H}, P_2 \not\in S \).

Finally, we show how it is possible to give a characterization of \( PSNI \) avoiding both the universal quantification over all the possible high level components and the universal quantification over all the possible reachable states.

Before we have shown how the idea of “being secure in every state” can be directly moved inside the lumpable bisimulation on high contexts notion (\( \approx_{\mathcal{H}}^l \)). However this bisimulation notion implicitly contains a quantification over all possible high contexts. We now prove that \( \approx_{\mathcal{H}}^l \) can be expressed in a rather simpler way by exploiting local information only. This can be done by defining a novel equivalence relation which focuses only on observable actions that do not belong to \( \mathcal{H} \). More in detail, we define an observation equivalence where actions from \( \mathcal{H} \) may be ignored.

We first introduce the notion of lumpable bisimilarity up to \( \mathcal{H} \).

**Definition 6.** (Lumpable bisimilarity up to \( \mathcal{H} \)) An equivalence relation over PEPA components, \( \mathcal{R} \subseteq \mathcal{C} \times \mathcal{C} \), is a lumpable bisimulation up to \( \mathcal{H} \) if whenever \( (P, Q) \in \mathcal{R} \) then for all \( \alpha \in A \) and for all \( S \in C / \mathcal{R} \)

- if \( \alpha \notin \mathcal{H} \cup \{ \tau \} \) then
  \[ q[P, S, \alpha] = q[Q, S, \alpha], \]
- if \( \alpha \in \mathcal{H} \cup \{ \tau \} \) and \( P, Q \not\in S \), then
  \[ q[P, S, \alpha] = q[Q, S, \alpha]. \]

Two PEPA components \( P \) and \( Q \) are lumpably bisimilar up to \( \mathcal{H} \), written \( P \approx_{\mathcal{H}}^l Q \), if \( (P, Q) \in \mathcal{R} \) for some lumpable bisimulation up to \( \mathcal{H} \), i.e.,

\[ \approx_{\mathcal{H}}^l = \bigcup \{ \mathcal{R} \mid \mathcal{R} \text{ is a lumpable bisimulation up to } \mathcal{H} \}. \]

\( \approx_{\mathcal{H}}^l \) is called lumpable bisimilarity up to \( \mathcal{H} \) and it is the largest symmetric lumpable bisimulation up to \( \mathcal{H} \) over PEPA components.
The next theorem shows that the binary relations \( \approx^h \) and \( \approx^e \) are equivalent.

**Theorem 2.** Let \( P \) and \( Q \) be two PEPA components. Then

\[
P \approx^h Q \text{ if and only if } P \approx^e Q.
\]

**Proof.** We first show that \( P \approx^h Q \) implies \( P \approx^e Q \). In order to do it we prove that

\[
\mathcal{R} = \{(P, Q) \mid P \approx^h Q\}
\]

is a lumpable bisimulation up to \( \mathcal{H} \). This follows from the following cases. First observe that, by definition of \( \mathcal{H} \), \( S \in \mathcal{C} / \approx^h \) if and only if \( S \in \mathcal{C} / \mathcal{R} \).

- Let \( \alpha \notin \mathcal{H} \cup \{\tau\} \). From the fact that \( P \approx^h Q \) it holds that for all \( S \in \mathcal{C} / \approx^h \), \( q_C[P, S, \alpha] = q_C[Q, S, \alpha] \). Since \( \alpha \notin \mathcal{H} \cup \{\tau\} \), we have that \( q[\mathcal{P}, S, \alpha] = q[Q, S, \alpha] \).

- Let \( \alpha \in \mathcal{H} \cup \{\tau\} \). From the fact that \( P \approx^h Q \) it follows for all \( h \in \mathcal{H} \) such that \( P, Q \in \mathcal{S} \) and for all contexts \( C[\cdot] \), \( q_C[P, S, \tau] = q_C[Q, S, \tau] \). If \( C[\cdot] \) does not synchronize with \( P \), we have that \( q[\mathcal{P}, S, \tau] = q[Q, S, \tau] \). On the other hand, consider a context \( C[\cdot] \) with only one current action type \( h \in \mathcal{H} \). Then, from \( q_C[P, S, \tau] = q_C[Q, S, \tau] \) and \( q[\mathcal{P}, S, \tau] = q[Q, S, \tau] \), it follows that if \( P \) cooperates over \( h \) then also \( Q \) cooperates over \( h \) and \( q[\mathcal{P}, S, h] = q[Q, S, h] \).

We now show that if \( P \approx^e Q \) then \( P \approx^h Q \). To this end it is sufficient to prove that

\[
\mathcal{R} = \{(P, Q) \mid P \approx^e Q\}
\]

is a lumpable bisimulation on high contexts. This follows from the following cases. First observe that, by definition of \( \mathcal{R} \), \( S \in \mathcal{C} / \approx^h \) if and only if \( S \in \mathcal{C} / \mathcal{R} \).

- Let \( \alpha \notin \mathcal{H} \cup \{\tau\} \). From the fact that \( P \approx^e Q \) it holds that for all \( S \in \mathcal{C} / \approx^e \), \( q[\mathcal{P}, S, \alpha] = q[Q, S, \alpha] \). Since a high context can only perform high level activities, we have that \( q[\mathcal{P}, S, \alpha] = q_C[\mathcal{P}, S, \alpha] \) and \( q[Q, S, \alpha] = q_C[Q, S, \alpha] \) for all high level context \( C[\cdot] \). Hence, \( q_C[\mathcal{P}, S, \alpha] = q_C[Q, S, \alpha] \).

- Let \( \alpha = \tau \). From the fact that \( P \approx^e Q \) it follows for all \( S \in \mathcal{C} / \approx^e \) such that \( P, Q \notin \mathcal{S} \), \( q[\mathcal{P}, S, \tau] = q[Q, S, \tau] \). Hence for all high level context that do not synchronize with \( P \) and \( Q \) we have that \( q[\mathcal{P}, S, \tau] = q_C[\mathcal{P}, S, \tau] \) and \( q[Q, S, \tau] = q_C[Q, S, \tau] \), i.e., \( q_C[\mathcal{P}, S, \tau] = q_C[Q, S, \tau] \).

- Let \( h \in \mathcal{H} \). From the fact that \( P \approx^e Q \) it follows for all \( S \in \mathcal{C} / \approx^e \) such that \( P, Q \notin \mathcal{S} \), \( q[\mathcal{P}, S, h] = q[Q, S, h] \). From this and the fact that \( q[\mathcal{P}, S, \tau] = q[Q, S, \tau] \) it follows for all high level context \( C[\cdot] \) with only one current action type \( h \in \mathcal{H} \), \( q_C[\mathcal{P}, S, \tau] = q_C[Q, S, \tau] \). By induction on the number of current action types of a high level context \( C[\cdot] \), we obtain that for all \( S \in \mathcal{C} / \mathcal{R} \) with \( P, Q \notin \mathcal{S} \) it holds \( q_C[\mathcal{P}, S, \alpha] = q_C[Q, S, \alpha] \).

\( \square \)

Theorem 2 allows us to identify a local property of processes (with no quantification on the states and on the high contexts) which is a necessary and sufficient condition for PSNI. This is stated by the following corollary:

**Corollary 1.** Let \( P \) be a PEPA component. Then

\[
P \in \text{PSNI} \iff P \setminus \mathcal{H} \approx^e P.
\]
Finally we provide a characterization of PSNI in terms of unwinding conditions. In practice, whenever a state $P'$ of a PSNI PEPA model $P$ may execute a high level activity leading it to a state $P''$, then $P'$ and $P''$ are indistinguishable for a low level observer.

**Theorem 3.** Let $P$ be a PEPA component.

$$P \in \text{PSNI} \iff \forall P' \in ds(P),$$

$$P' \stackrel{(h.r)}{\longrightarrow} P'' \text{ implies } P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}.$$

**Proof.** We first prove that if $P \in \text{PSNI}$ then for all $P' \in ds(P)$, $P' \stackrel{(h.r)}{\longrightarrow} P'' \text{ implies } P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$. Indeed, by Definition 4 of $\approx^H$, for all $S \in \mathcal{C} / \approx^H$ such that $P' \setminus \mathcal{H} \not\in S$, both $q[P' \setminus \mathcal{H}, S, \tau] = q[P', S, \tau]$ and $q[P' \setminus \mathcal{H}, S, h] = q[P', S, h]$. Since $P' \setminus \mathcal{H}$ does not perform any high level action, $q[P' \setminus \mathcal{H}, S, h] = 0$ while, since $P' \stackrel{(h.r)}{\longrightarrow} P''$, $q[P', S, h] \neq 0$. Therefore, from $P' \setminus \mathcal{H} \approx^H P'$, either $h$ is not a current action type of $P'$ or $P' \setminus \mathcal{H}, P' \in S$, i.e., $P' \setminus \mathcal{H} \approx^H P''$. Since also $P' \in \text{PSNI}$, from $P'' \setminus \mathcal{H} \approx^H P''$ it follows that $P' \setminus \mathcal{H} \approx^H P'' \setminus \mathcal{H}$. Finally, since both $P' \setminus \mathcal{H}$ and $P'' \setminus \mathcal{H}$ do not perform any high level activity, $P' \setminus \mathcal{H} \approx^H P'' \setminus \mathcal{H}$ is equivalent to $P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$.

We now prove that if for all $P' \in ds(P)$, $P' \stackrel{(h.r)}{\longrightarrow} P''$ implies $P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$ then $P \in \text{PSNI}$. Indeed observe that for all $P' \setminus \mathcal{H} \not\in \tau$, and for all $S \in \mathcal{C} / \approx^H$, $q[P' \setminus \mathcal{H}, S, \alpha] = q[P', S, \alpha]$. Moreover, if $P' \setminus \mathcal{H}, P' \not\in S$ then $q[P' \setminus \mathcal{H}, S, \tau] = q[P', S, \tau]$. This is sufficient to prove that $P' \setminus \mathcal{H} \approx^H P'$, i.e., by Corollary 1 $P \in \text{PSNI}$. \hfill $\square$

### 4 Properties of Persistent Stochastic Non-Interference

In this section we prove some interesting properties of PSNI. First we prove that PSNI is compositional with respect to low prefix, cooperation over low actions and hiding.

**Proposition 1.** Let $P$ and $Q$ be two PEPA components. If $P, Q \in \text{PSNI}$, then

- $(\alpha, r).P \in \text{PSNI}$ for all $\alpha \in \mathcal{L} \cup \{\tau\}$
- $P / L \in \text{PSNI}$ for all $L \subseteq \mathcal{A}$
- $P \parallel_\cdot Q \in \text{PSNI}$ for all $L \subseteq \mathcal{L}$

**Proof.** Assume that $P, Q \in \text{PSNI}$.

- If $P \in \text{PSNI}$ then for all $P' \in ds(P)$, $P' \stackrel{(h.r)}{\longrightarrow} P''$ implies $P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$. This property is clearly maintained for the PEPA component $(\alpha, r).P$ when $\alpha \in \mathcal{L} \cup \{\tau\}$.

- If $P \in \text{PSNI}$ then for all $P' \in ds(P)$, $P' \stackrel{(h.r)}{\longrightarrow} P''$ implies $P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$. Let $L \subseteq \mathcal{A}$ and $P' / L \in ds(P)$. Assume that $P' / L \stackrel{(h.r)}{\longrightarrow} P'' / L$. From the fact that $P' / L \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H}$ we have that $(P' \setminus \mathcal{H}) \setminus L \approx_1 (P'' \setminus \mathcal{H}) / L$. We can assume that $\mathcal{A}(H) \cap L = \emptyset$ and hence, since also $\mathcal{A}(H) \cap L = \emptyset$, $(P' / L \setminus \mathcal{H}) / L \approx_1 (P'' / L \setminus \mathcal{H}) / L$, i.e., $(P' / L) \setminus \mathcal{H} \approx_1 (P'' / L) \setminus \mathcal{H}$. \hfill $\square$
If \( P, Q \in \text{PSNI} \) then for all \( P' \in \text{ds}(P) \), \( P' \xrightarrow{(h,r)} P'' \) implies \( P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H} \) and for all \( Q' \in \text{ds}(Q) \), \( Q' \xrightarrow{(h,r)} Q'' \) implies \( Q' \setminus \mathcal{H} \approx_1 Q'' \setminus \mathcal{H} \). Let \( L \subseteq \mathcal{L} \) and \( P' \xrightarrow{L} Q' \in \text{ds}(P \boxtimes_ L Q) \). Assume that \( P' \xrightarrow{L} Q' \xrightarrow{(h,r)} P'' \xrightarrow{L} Q'' \). In this case, either \( P' \xrightarrow{(h,r)} P'' \) or \( Q' \xrightarrow{(h,r)} Q'' \). Assume that \( P' \xrightarrow{(h,r)} P'' \) and then \( P' \xrightarrow{L} Q' \xrightarrow{(h,r)} P'' \xrightarrow{L} Q'' \). From the hypothesis that \( P \in \text{PSNI} \) we have that \( P' \setminus \mathcal{H} \approx_1 P'' \setminus \mathcal{H} \), i.e., \( (P' \boxtimes_ L \bar{H}) \approx_1 (P'' \boxtimes_ L \bar{H}) \) for any high level PEPA component \( \bar{H} \) that does not cooperate with \( P \) and \( Q \). From the fact that \( \approx_1 \) is a congruence with respect to the cooperation operator we have \( (P' \boxtimes_ L \bar{H}) \boxtimes_ L (Q' \boxtimes_ L \bar{H}) \approx_1 (P'' \boxtimes_ L \bar{H}) \boxtimes_ L (Q'' \boxtimes_ L \bar{H}) \), moreover size \( \mathcal{H} \cap L = \emptyset \) we obtain \( (P' \boxtimes_ L Q') \boxtimes_ L \bar{H} \approx_1 (P'' \boxtimes_ L Q') \boxtimes_ L \bar{H} \), i.e., \( (P' \boxtimes_ L Q') \setminus \mathcal{H} \approx_1 (P'' \boxtimes_ L Q') \setminus \mathcal{H} \). In the case that \( Q' \xrightarrow{(h,r)} Q'' \) the proof is analogous.

Notice that the fact that PSNI is not preserved by the choice operator is a consequence of the fact that lumpable bisimilarity is not a congruence for this operator.

We now prove that if \( P \in \text{PSNI} \) then the equivalence class \([P]\) with respect to lumpable bisimilarity \( \approx_1 \) is closed under PSNI.

**Proposition 2.** Let \( P \) and \( Q \) be two PEPA components. If \( P \in \text{PSNI} \) and \( P \approx_1 Q \) then also \( Q \in \text{PSNI} \).

**Proof.** Let \( P \in \text{PSNI} \) such that \( P \approx_1 Q \). Let \( Q' \in \text{ds}(Q) \) such that \( Q' \xrightarrow{(h,r)} Q'' \). From the hypothesis that \( P \approx_1 Q \), there exist \( P', P'' \in \text{ds}(P) \) such that \( P' \approx_1 Q' \) and \( P'' \approx_1 Q'' \). Hence there exists \( r' \) such that \( P' \xrightarrow{(h,r')} P'' \). Assume that \( P' \xrightarrow{(h,r')} P'' \). From the fact that \( \approx_1 \) is a congruence with respect to the cooperation operator we have \( Q' \setminus \mathcal{H} \approx_1 Q'' \setminus \mathcal{H} \) and then also \( Q \in \text{PSNI} \). \( \Box \)

## 5 Comparison with other SOS-based persistent security properties

The security property presented in this paper is persistent in the sense that if a model \( P \) is secure then all the states reachable by \( P \) during its execution are also secure. Persistence is not a common feature of Non-Interference properties. For example, many properties based on trace models, like generalized Non-Inference and separability [25], and the non local bisimulation based noninterference properties for the Markovian process calculus defined in [2] are not persistent. Persistence is used in program verification techniques based on type-systems to provide sufficient conditions to Non-Interference properties, like, e.g., in [1][19][30][31]. In this setting persistence provides sufficient static conditions which are invariant with respect to execution and imply the desired dynamic property.

In [15], a persistent property named \( P_{BNDC} \) has been proposed for non-deterministic CCS processes. The aim of this definition is to capture a robust notion of security for processes which may move in the middle of a computation. In this context persistence ensures that a secure process always migrates to a secure state. Notice that if the system satisfies a non-persistent property then it might migrate when it is executing in an insecure state and then, from the point of view of the new host, the incoming process is insecure and, consequently, it should not be executed. As our Persistent Stochastic Non-Interference property PSNI, property \( P_{BNDC} \) is provided with two sound and complete characterizations: one in terms of a behavioural equivalence between processes up to high level contexts and another one in terms of unwinding conditions. Let us compare the expressivity of \( P_{BNDC} \) and PSNI by considering their SOS-based characterization in terms of unwinding conditions. The formal unwinding characterization of \( P_{BNDC} \) for CCS processes is the following:
Definition 7. Let $P$ be a CCS process and $H$ denote the set of all high level actions.

$$P \in P_{\text{BNDC}}$$ \iff \forall P' \text{ reachable from } P,

$$P' \xrightarrow{h} P'' \text{ implies } P' \xrightarrow{\hat{\tau}} P''' \text{ and } P'' \setminus H \approx P''' \setminus H$$

where $\xrightarrow{\hat{\tau}}$ represents a possibly empty sequence of $\tau$ transitions and $\approx$ denotes Milner’s weak bisimulation relation [27].

Both PEPA and CCS are provided with a structural operational semantics that allows us to compare the definitions of $PSNI$ (for PEPA processes) and $P_{\text{BNDC}}$ (for CCS processes) just by considering the processes label transition systems eventually removing information concerning the activity rates. Consider for instance the simple process depicted in Figure 1. If we discard the activity rates we can interpret the graph as the labeled transition system of a CCS process $P$. According to Definition 7 we have that $P$ satisfies $P_{\text{BNDC}}$. On the contrary, when we consider the activity rates we have the model of a PEPA process $P$ which, according to Theorem 3 does not satisfies $PSNI$. Indeed we cannot find a lumpable bisimulation such that $P \setminus H \approx l P' \setminus H$.

The unwinding definition of $PSNI$ resembles the definition of Strong BNDC (SBNC) which has been introduced in [4] as a sufficient condition for verifying $P_{\text{BNDC}}$.

Recently, in [2] Non-Interference properties for processes expressed as terms of a Markovian process calculus are introduced. The calculus presented in the paper allows the authors to model three kinds of actions: exponentially timed actions, immediate actions and passive actions. As a consequence, the proposed process algebra encompasses nondeterminism, probability, priority and stochastic time. The behavioral observation defined by the authors extends the classical bisimulation relation of Milner [27]. The property named Bisimulation-based Strong Stochastic Local Non-Interference (BSSLNI) is defined in the style of our unwinding conditions but it is based on an observation equivalence named $\approx_{\text{EMB}}$ which abstracts from internal $\tau$ actions with zero duration. In particular, the relation $\approx_{\text{EMB}}$ is based on the idea that if a given class of processes is not reachable directly after executing a certain action, then one has to explore the possibility of reaching that class indirectly via a finite-length path $\pi$ of internal actions with zero duration but with a specific probability of execution $\text{prob}(\pi)$. As observed by the authors, in general the performance indices of a system satisfying BSSLNI are not independent from the presence or the absence of high level interactions.

On the contrary, the observation equivalence at the base of our definition relies on the notion of lumpability and ensures that, for a secure process $P$, the steady state probability of observing the system being in a specific state $P'$ is independent from its possible high level interactions. In order to show it consider the simple three state system depicted in Figure 2. In this case, following Theorem 3 we can prove that $P_1 \in PSNI$. Indeed, it is easy to prove that $P_1 \setminus H \approx_j P_2 \setminus H$ when $\approx_j$ is the lumpable bisimilarity. In particular, the probability for a low level user to observe, in steady state, the system being in state $P_3$ is independent from whether or not $P_1$ has performed the high level activity $(h, \lambda)$. To prove

![Figure 1: A simple two state model.](image-url)
this, suppose that $P_1$ synchronizes over $h$. Then, for a low level observer, the system behaves as $P_1/H$ depicted in Figure 3 (a). We can compute the steady state distribution of $P_1/H$ by solving the global balance equations together with the normalization condition, obtaining:

$$
\begin{align*}
\pi_1 * 2\lambda &= \pi_3 * \rho \\
\pi_2 * \lambda &= \pi_1 * \lambda \\
\pi_3 * \rho &= \pi_1 * \lambda + \pi_2 * \lambda \\
\pi_1 + \pi_2 + \pi_3 &= 1
\end{align*}
$$

whose solution is

$$
\pi_1 = \frac{\rho}{2(\lambda + \rho)}, \quad \pi_2 = \frac{\rho}{2(\lambda + \rho)}, \quad \pi_3 = \frac{\lambda}{\lambda + \rho}
$$

where $\pi_1, \pi_2$ and $\pi_3$ denote the steady state probabilities of states $P_1/H$, $P_2/H$ and $P_3/H$, respectively.

Consider now the case in which $P_1$ does not synchronize over $h$. Then the low level view of the system is represented by $P_1 \setminus H$ depicted in Figure 3 (b). Again we can compute the steady state distribution of $P_1 \setminus H$ by solving the global balance equations together with the normalization condition, obtaining:

$$
\begin{align*}
\pi_1 * \lambda &= \pi_3 * \rho \\
\pi_3 * \rho &= \pi_1 * \lambda \\
\pi_1 + \pi_3 &= 1
\end{align*}
$$

whose solution is

$$
\pi_1 = \frac{\rho}{\lambda + \rho}, \quad \pi_3 = \frac{\lambda}{\lambda + \rho}
$$

where $\pi_1$ and $\pi_3$ are the steady state probabilities of states $P_1 \setminus H$ and $P_3 \setminus H$, respectively. This proves that, from the low level point of view, the steady state probability of $P_3$ is independent from the fact that $P$ has cooperated with a high level context or not.

6 Conclusion

In this paper we presented a persistent information flow security property for stochastic processes expressed as terms of the PEPA process algebra. Our property, named Persistent Stochastic Non-Interference (PSNI) is based on a structural operational semantics and a bisimulation based observation equivalence for the PEPA terms. We provide two characterizations for PSNI: one in terms of a bisimulation-like equivalence relation and another one in terms of unwinding conditions.
The first characterization allows us to perform the verification of PSNI for finite state processes in polynomial time with respect to the number of states of the system [28].

The second characterization is based on unwinding conditions. This kind of conditions for possibilistic security properties have been already explored in the literature, like, e.g., in [29] [26] [22]. Such unwinding conditions have been proposed for traces-based models and represent only sufficient conditions for their respective security properties. Differently, our unwinding conditions provide both necessary and sufficient conditions for PSNI.

Finally, in this paper we also deal with compositionality issues. Indeed, the development of large and complex systems strongly depends on the ability of dividing the task of the system into subtasks that are solved by system subcomponents. Thus, it is useful to define properties which are compositional in the sense that if the properties are satisfied by the system subcomponents then the system as a whole will satisfy the desired property by construction. We show that PSNI is compositional with respect to low prefix, cooperation over low actions and hiding.

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