

Lingue dei segni e sordità 1

A Grammar of Italian Sign Language (LIS)

edited by
Chiara Branchini and Lara Mantovan



Edizioni
Ca' Foscari

A Grammar of Italian Sign Language (LIS)

Lingue dei segni e sordità

A series edited by
Anna Cardinaletti, Sabina Fontana

1



Edizioni
Ca' Foscari

Lingue dei segni e sordità

Direzione scientifica

Anna Cardinaletti (Università Ca' Foscari Venezia, Italia)

Sabina Fontana (Università degli Studi di Catania, Italia)

Comitato editoriale

Chiara Branchini (Università Ca' Foscari Venezia, Italia)

Lara Mantovan (Università Ca' Foscari Venezia, Italia)

Francesca Volpato (Università Ca' Foscari Venezia, Italia)

Comitato scientifico

Chiara Branchini (Università Ca' Foscari Venezia, Italia) Diane Brentari (University of Chicago, USA) Allegra Cattani (University of Plymouth, UK) Carlo Cecchetto (Università degli Studi di Milano-Bicocca, Italia; Centre National de la Recherche Scientifique, Paris, France) Caterina Donati (Université Paris Diderot, France) Carlo Geraci (Centre National de la Recherche Scientifique, Institut Jean Nicod, Paris, France) Ceil Lucas (Gallaudet University, USA) Lara Mantovan (Università Ca' Foscari Venezia, Italia) Elena Mignosi (Università degli Studi di Palermo, Italia) Francesco Pavani (Università degli Studi di Trento, Italia) Elena Radutzky (Mason Perkins Deafness Fund) Pasquale Rinaldi (Istituto di Scienze e Tecnologie della Cognizione del Consiglio Nazionale delle Ricerche, Italia) Maria Roccaforte (La Sapienza Università di Roma, Italia) Mirko Santoro (Centre National de la Recherche Scientifique, SFL, Paris, France) Philippe Schlenker (Ecole Normale Supérieure, Paris, France) Francesca Volpato (Università Ca' Foscari Venezia, Italia) Virginia Volterra (Istituto di Scienze e Tecnologie della Cognizione del Consiglio Nazionale delle Ricerche, Italia)



URL <https://edizionicafoscari.unive.it/en/edizioni/collane/lingue-dei-segni-e-sordita/>

A Grammar of Italian Sign Language (LIS)

edited by

Chiara Branchini and Lara Mantovan

Venezia

Edizioni Ca' Foscari - Digital Publishing

2020

A Grammar of Italian Sign Language (LIS)
Chiara Branchini, Lara Mantovan (edited by)

© 2020 Chiara Branchini, Chiara Calderone, Carlo Cecchetto, Alessandra Checchetto, Elena Fornasiero, Lara Mantovan, Mirko Santoro for the text
© 2020 Edizioni Ca' Foscari - Digital Publishing for the present edition



Quest'opera è distribuita con Licenza Creative Commons Attribuzione-Non commerciale -
condividi allo stesso modo 4.0 Internazionale.
This work is licensed under a Creative Commons Attribution-NonCommercial-ShareAlike
4.0 License.



Qualunque parte di questa pubblicazione può essere riprodotta, memorizzata in un
sistema di recupero dati o trasmessa in qualsiasi forma o con qualsiasi mezzo, elettronico
o meccanico, senza autorizzazione, a condizione che se ne citi la fonte.
Any part of this publication may be reproduced, stored in a retrieval system, or trans-
mitted in any form or by any means without permission provided that the source is fully
credited.

Edizioni Ca' Foscari - Digital Publishing
Fondazione Università Ca' Foscari Venezia | Dorsoduro 3246 | 30123 Venezia
<http://edizionicafoscari.unive.it> | ecf@unive.it

1st edition December 2020
ISBN 978-88-6969-474-5 [ebook]

This publication has been possible thanks to the SIGN-HUB project, which has received
funding from the European Union's Horizon 2020 research and innovation programme
under grant agreement no. 693349.



European
Commission

Horizon 2020
European Union funding
for Research & Innovation

A Grammar of Italian Sign Language (LIS) / Chiara Branchini, Lara Mantovan (edited by) —
1. ed. — Venezia: Edizioni Ca' Foscari - Digital Publishing, 2020 — 828 pp.; 23 cm. — (Lingue
dei segni e sordità; 1).

URL <https://edizionicafoscari.unive.it/it/edizioni/libri/978-88-6969-474-5/>
DOI <http://doi.org/10.30687/978-88-6969-474-5>

A Grammar of Italian Sign Language (LIS)

edited by Chiara Branchini and Lara Mantovan

Acknowledgments

This publication is the direct outcome of *The SIGN-HUB project: preserving, researching and fostering the linguistic, historical and cultural heritage of European Deaf signing communities with an integral resource* (Grant Agreement 693349) which took place between 2016 and 2020 and was funded by the European Commission within the Horizon 2020 framework program.

We would like to thank: the LIS consultants (Gabriele Caia, Filippo Calcagno, Nino D'Urso, Anna Folchi, Mauro Mottinelli, Rosella Ottolini, Mirko Pasquotto) for sharing their language and answering many questions; Ca' Foscari University of Venice for an additional Ph.D. position working on *A Grammar of LIS*; the SIGN-HUB project coordinator prof. Josep Quer; the task 2.1 (Grammars) leaders, Meltem Kelepir and Josep Quer for constant feedback and guidance; the task and WP leaders of the *SIGN-HUB* project; the project managers Jordina Sánchez Amat and Giorgia Zorzi; the project officer Jarkko Siren for his support; the project advisory board members Diane Brentari, Diane Lillo-Martin, Karen Emmorey, Manfred Krifka and Tobias Haug; the project reviewers Elisabeth Engberg-Pedersen, Gladys Tang, Myriam Vermeerbergen and Peter Max Wittenburg for their invaluable feedback; the *SignGram Cost Action IS1006* for making the *SignGram Blueprint* possible (Quer, J.; Cecchetto, C.; Donati, C.; Geraci, C.; Kelepir, M.; Pfau, R.; Steinbach, M. [eds]. *SignGram Blueprint. A Guide to Sign Language Grammar Writing*. Mouton de Gruyter. ISBN 978-1-5015-1570-5), which was the starting point for the preparation of this grammar.

Table of Contents

Introduction	15
List of abbreviations	21
List of conventions	23
PART I	SOCIO-HISTORICAL BACKGROUND
1	History 29
2	The sign language community 41
	2.1 Community characteristics 41
	2.2 Sign language users 45
	2.3 Deaf culture 48
	2.4 Deaf education 59
3	Status 69
	3.1 Current legislation 69
	3.2 Language policy 73
	3.3 Language attitudes 80
4	Linguistic study 87
	4.1 Grammatical description 87
	4.2 Lexicographic work 91
	4.3 Corpora 93
	4.4 Sociolinguistic variation 95

PART II PHONOLOGY

1	Sublexical structure	107
	1.1 Active articulators	110
	1.2 Location	134
	1.3 Movement	150
	1.4 Two-handed signs	157
	1.5 Non-manuals	162
2	Prosody	169
	2.1 The lexical level	172
	2.2 Above the lexical level	176
	2.3 Intonation	182
	2.4 Interaction	183
3	Phonological processes	185
	3.1 Processes affecting the phonemic level	186
	3.2 Processes affecting the syllable	199
	3.3 Processes affecting the prosodic word	203
	3.4 Processes affecting higher prosodic units	205

PART III LEXICON

1	The native lexicon	215
	1.1 Core lexicon	216
	1.2 Non-core lexicon	223
	1.3 Interaction between core and non-core lexicon	227
2	The non-native lexicon	241
	2.1 Borrowings from other sign languages	241

	2.2 Borrowings from (neighboring) spoken language	243
	2.3 Borrowings from conventionalised gestures	258
3	Parts of speech	263
	3.1 Nouns	264
	3.2 Verbs	269
	3.3 Lexical expressions of inflectional categories	274
	3.4 Adjectives	296
	3.5 Adverbials	301
	3.6 Determiners	305
	3.7 Pronouns	311
	3.9 Conjunctions	329

PART IV MORPHOLOGY

1	Compounding	355
	1.1 Native compounds	355
	1.2 Loan compounds	369
	1.3 Compounds with fingerspelled components	370
2	Derivation	373
	2.1 Manual markers of derivation	374
	2.2 Non-manual markers of derivation	383
3	Verbal inflection	393
	3.1 Agreement	393
	3.2 Tense	407
	3.3 Aspect	411
	3.4 Modality	414
	3.5 Negation	417

4	Nominal inflection	423
	4.1 Number	424
	4.2 Localisation and distribution	428
5	Classifiers	431
	5.1 Predicate classifiers	432
	5.2 Size-and-Shape Specifiers (SASS)	450

PART V SYNTAX

1	Sentence types	467
	1.1 Declaratives	468
	1.2 Interrogatives	469
	1.3 Imperatives	479
	1.4 Exclamatives	488
	1.5 Negatives	492
2	Clause structure	505
	2.1 The syntactic realization of argument structure	505
	2.2 Grammatical functions	533
	2.3 Word order	538
	2.4 Null arguments	554
	2.5 Clausal ellipsis	559
	2.6 Pronoun copying	563
3	Coordination and subordination	571
	3.1 Coordination of clauses	571
	3.2 Subordination: distinctive properties	581
	3.3 Argument clauses	583
	3.4 Relative clauses	597

	3.5 Adverbial clauses	606
	3.6 Comparative clauses	640
	3.7 Comparative correlatives	643
4	The noun phrase	647
	4.1 Determiners	647
	4.2 Possessive phrases	655
	4.3 Numerals	659
	4.4 Quantifiers	663
	4.5 Adjectives	666
	4.6 Multiple noun phrase constituents	671
5	The structure of adjectival phrase	675
	5.1 Intensifiers and other modifiers	675
	5.2 Arguments	684
	5.3 Adjuncts	685
PART VI PRAGMATICS		
1	Reference	689
	1.1 Deixis	690
	1.2 Definiteness	693
	1.3 Indefiniteness	695
	1.4 Specificity	696
	1.5 Impersonal reference	698
2	Reference tracking	703
	2.1 Pronouns	703
	2.2 Other means	707

3	Speech acts	711
	3.1 Assertions	711
	3.2 Questions	712
	3.3 Commands and requests	712
4	Information structure	713
	4.1 Focus	714
	4.2 Topic	718
	4.3 Morphological and prosodic markers of topic and focus	721
5	Discourse structure	727
	5.1 Coherence and discourse markers	727
	5.2 Cohesion	735
	5.3 Foregrounding and backgrounding	739
6	Reporting and role shift	741
	6.1 Attitude role shift and (in)direct speech	741
	6.2 Action role shift	742
7	Expressive meaning	743
	7.1 Conversational implicature	743
	7.2 Conventional implicature	745
	7.3 Presupposition	745
8	Signing space	747
	8.1 Uses of signing space	747
	8.2 Temporal expressions	754
	8.3 Perspective	756

9	Figurative meaning	759
	9.1 Metaphor	760
	9.2 Metonymy	764
10	Communicative interaction	769
	10.1 Discourse markers	770
	10.2 Turn taking	770
	10.3 Back-channeling	776
	10.4 Repairs	777
11	Register and politeness	779
	11.1 Register	780
	11.2 Politeness	784
	Appendix: List of handshapes	787
	Complete list of references	789
	Glossary of grammatical terms	801
	List of authors	827

Introduction

Presentation

A Grammar of Italian Sign Language (LIS) is a comprehensive presentation of the grammatical properties of LIS. It has been conceived as a tool for students, teachers, interpreters, the Deaf community, researchers, linguists and whoever is interested in the study of LIS.

It is one output of the Horizon 2020 SIGN-HUB project and it follows the *SignGram Blueprint*, the first comprehensive guide to sign language grammar description. The *SignGram Blueprint* (link <https://www.degruyter.com/view/product/467598>), is a Manual guiding language specialists and linguists writing reference grammars of sign languages. It is the output of the *SignGram* COST Action “Unraveling the grammars of European sign languages: pathways to full citizenship of deaf signers and to the protection of their linguistics heritage”, Action IS1006 (2011-2015), it has been implemented on the SIGN-HUB platform and is available in open access.

Within the SIGN-HUB project, several grammars have been created for other sign languages (Catalan SL, Dutch SL, French SL, German SL, Spanish SL, Turkish SL) in addition to this one, and the goal is that further sign languages will join the repository with new grammar descriptions.

A Grammar of Italian Sign Language is composed of a Table of Contents and six Parts: Part 1 is devoted to introducing the social and historical background in which the language has developed, and the remaining five Parts cover the main properties of Phonology, Lexicon, Morphology, Syntax and Pragmatics.

Thanks to the electronic format of the grammar, text and videos are highly interconnected, therefore this is not a traditional book, but a hybrid product which is designed to fit its content, namely, the description of a visual language. After the introduction, the reader will find a list of abbreviations and conventions used for glossing the examples, including the ones that are linked to a video.

In what follows, we first explain the motivation that led us to write a digital grammar of LIS, we then provide information on the methodological choices guiding the writing as well as indications on how the grammar is composed and how it can be used. We conclude the introduction by presenting SIGN-HUB, the wider project that enabled the realisation of the LIS grammar, together with other six sign language grammars.

Goals and coverage

Despite the great advances in sign language research registered in the last decades in Italy (and abroad), a comprehensive description of the grammar of LIS is still lacking.

The lack of a complete descriptive grammar has negative effects on different domains of the life and education of the Deaf community. A direct drawback is the lack of tools that enable sign language teachers to provide rich and detailed information on LIS to deaf students, to students learning LIS as a second language, but also to professionals training to become interpreters. This lack also affects researchers investigating LIS and its typological relations to other spoken and sign languages. Moreover, a detailed description of the LIS grammar will favour the development of diagnostic tests able to assess language impairment and language pathologies, which in turn can help therapists who need to assess language competence.

This grammar incorporates the results of previous research and adds new research on some topics, however, it is by no means a complete description of LIS. Some sections are void of content, either because there is not enough research or because the specific topic does not apply to the LIS grammar. In general, *A Grammar of LIS* contains sections and topics that have received more attention and others that need to be further investigated and for which only an initial description is available. Moreover, not all examples are linked to a video. *A Grammar of LIS* has, however, many visuals: 1,541 video examples and 712 still images.

Far from being a final product, this grammar aims at encouraging other researchers and language professionals to take up the challenge of enriching it in a collective effort, thus contributing to advances in the personal, social and political sphere of the Deaf (and hearing) community.

Access to the *Grammar* requires a general knowledge about grammar and grammatical terminology, but basic concepts are explained in a glossary and in the text as well. The *Grammar* intends to be accessible to a general reader, in particular through the extensive use of visual examples (videos and pictures), which the digital format of the grammar allows.

In this sense, as a digital and on-line product, *A Grammar of LIS* radically differs from other, more traditional grammars since it provides hundreds of visual examples.

Methodological choices

The grammar has been written by a team of senior and junior researchers (six hearing and one deaf, five women and two men) at Ca' Foscari University of Venice and at the University of Milan-Bicocca with the essential contribution of seven Deaf consultants participating to the discussion of the data and the making of the visual examples. The writing has been accomplished over 4 years, thanks to the SIGN-HUB project.

The authors have a background in formal linguistics. While the theory has guided the description of the linguistic phenomena contained in the grammar, the language employed to describe them is not technical, as the intended users of this grammar are not (only) professionals working in the field of linguistics. However, as we mentioned, we assume familiarity with basic notions and grammatical concepts specific to sign languages.

Although the grammar has many authors, we made an effort to adopt a homogenous style. Together with the authors of the sign language grammars created within the SIGN-HUB project (see below), we agreed on some guidelines. As a general rule, we tried to write concrete, simple and easy to read descriptions. For example, we agreed on the use of the term 'sign' for the lexical unit of LIS, except for linear order facts and some prosodic and morphological descriptions where the expressions 'prosodic word', 'word order' and 'word internal' phenomena are employed. The term 'language channel' has been preferred to 'language modality' to avoid confusion with the grammatical term; 'spoken languages' has been preferred to 'oral languages'; while 'sign languages' has been used rather than 'signed languages'.

In writing *A Grammar of LIS*, we avoided to define linguistic terms, as they are present in the glossary at the end of the grammar, and to compare the phenomena observed in LIS with those present in other sign or spoken languages, as this is usually found in a Handbook, not in a grammar.

The structure of the Table of Contents follows the *SignGram Blueprint*, output of the Cost Action *SignGram* project, a tool for guiding language specialists writing reference grammars of sign languages. The adoption of the same structure and style for the seven sign language grammars produced within the SIGN-HUB project has the welcome outcome of allowing typological comparative studies of sign language grammars and encouraging fruitful contaminations. However, not all grammars contain the same amount of grammatical description. This is due to different reasons: (i) the numerosity of the team working on the task, (ii) the absence/presence of previous studies investigating grammatical phenomena, (iii) the impossibility to collect data for a set of properties or the lack of sufficient information to write a description of a section, (iv) some sections or subsections that had been thought to hold for some sign languages might not be relevant for all of them.

A Grammar of LIS, as all sign language grammars produced within the SIGN-HUB project, is written in English. This was a requirement of the European Union, which funded the project. While the English version of *A Grammar of LIS* allows foreign Deaf and hearing students, teachers, interpreters and researchers to access it, it may be an obstacle for Italian users. For this reason, the authors are planning to produce an Italian version of the present grammar.

How to use the grammar

Each Part of the grammar contains an introduction explaining the function of the linguistic component under investigation (e.g. Phonology) and the organisation of the Part. Each Part is composed of chapters organised in sections and subsections. Information on authorship, data and consultants is reported at the end of each chapter. At the end of the grammar, the reader can find: (i) an appendix containing the complete list of LIS handshapes and the labels we used to refer to them, (ii) a complete list of references to previous works in the literature on which the grammar is based, and (iii) a glossary of grammatical terms explaining basic concepts that are taken for granted in the text.

Typically, if there is a concept/term that is mentioned but not described in a section, an indication connects it to the section where it is explained. In other cases, the section where some properties (for example, lexical) of a phenomenon are discussed is linked to another section of the grammar where other properties (for instance, syntactical) of that phenomenon are addressed. This is also the reason why many topics are addressed and described in different parts of the grammar. Many of them have, in fact, clear relations to differ-

ent domains or can be described differently depending on what one aims at observing: its phonological (Phonology) or lexical description (Lexicon), its morphological modification (Morphology), its syntactic distribution in the sentence (Syntax), its use in the discourse and speech context (Pragmatics). Just to provide an example, negation can be observed from the point of view of the negative words employed to produce a negative sentence (Lexicon), their internal composition and modification (Morphology), or their distribution in the sentence (Syntax).

When relevant, information about the data gathered in order to produce the description is found at the end of the chapter. This is important because it might provide information about the particular variety represented in the description. Variation within the LIS community is well-known, but hardly studied, so this piece of information might help identify on which variation certain generalisations have been drawn.

We follow the decision taken in the *SignGram Blueprint* to devote an independent part to Pragmatics on an equal footing with other grammar components to promote the description and analysis of so far understudied domains of LIS grammar addressing, among other issues, discourse structure, figurative meaning, and communicative interaction. The reader may be surprised not to find a part on Semantics. However, the meaning component is not neglected in the grammar. It is discussed whenever the form that is associated to a specific semantic phenomenon is presented. For example, we discuss the meaning of subordinate clauses when we discuss their form, and not in a separate section.

The SIGN-HUB project

A Grammar of Italian Sign Language (LIS) is an output of *The SIGN-HUB project: Preserving, researching and fostering the linguistic, historical and cultural heritage of European Deaf signing communities with an integral resource* funded by the European Union's Horizon 2020 (2016-2020).

The project involved ten teams from seven countries (France, Germany, Israel, Italy, The Netherlands, Spain and Turkey) and has been designed by a European research consortium to provide an innovative and inclusive resource hub for the linguistic, historical and cultural documentation of the Deaf communities' heritage and for sign language assessment in clinical intervention and school settings.

To this end, we created an open state-of-the-art digital platform with customised accessible interfaces. The project initially fed the platform with core content in the following domains, expandable in

the future to other sign languages: (i) digital grammars of seven sign languages (Catalan SL, Dutch SL, French SL, German SL, Italian SL, Spanish SL, Turkish SL), (ii) an interactive digital atlas of linguistic structures of the world's sign languages, (iii) online sign language assessment instruments and clinical intervention, and (iv) the first digital archive of life narratives by elderly signers, subtitled and partially annotated for linguistic properties.

These components, made available for the first time through a centralised platform to specialists and to the general public, should (i) help explore and value the identity and the cultural, historical, and linguistic assets of Deaf signing communities, (ii) advance linguistic knowledge on the natural languages of the Deaf, and (iii) impact on the diagnosis of language deficits within these minorities.

The digital platform also contains a 40-minute documentary movie *We were there - we are here* including short fragments from the 137 interviews conducted in the context of the project, as well as fragments from previously existing materials (collected in France and Israel). The elderly signers coming from 7 countries (France, Germany, Israel, Italy, Spain, Turkey and the Netherlands) share their experiences from the past concerning personal relationships, work, education and historical events.

An edited volume *Our lives - our stories: Life experiences of elderly Deaf signers* will soon be published by De Gruyter Mouton (expected publication date January 2021). The volume, authored by SIGN-HUB members based on information collected during the interviews and by researchers from outside the project, offers a glimpse on the life experiences of Deaf elderly signers and on the social, political, historical and educational events characterising the 20th century in different countries. For more information on the SIGN-HUB project, the reader can visit the international (www.sign-hub.eu) or national (www.sign-hub.it) website of the project.

We hope that the seven sign language grammars freely accessible to the general public will contribute to a deeper understanding and knowledge of sign languages boosting the description and analysis of more sign languages of the world. We particularly hope that *A Grammar of Italian Sign Language* will inspire a more robust linguistic awareness in the Italian Deaf community, which will support the diffusion of their language and culture on the national territory. Hopefully, this will promote a deeper consciousness towards its neglected social and political rights and will contribute to the recognition of LIS.

List of abbreviations

In this grammar, the only abbreviation used to refer to a sign language name is LIS, which stands for Italian Sign Language. Below, we list the abbreviations used to refer to grammatical terms and non-manual markers.

Grammar-related abbreviations

AUX	auxiliary
CL	classier construction
COLL	collective
CONTRA	contralateral
DEF	definite
DEM	demonstrative
DISTR	distributive
EXCL	exclusive
INCL	inclusive
INDEF	indefinite
INT	intensive marker
IPSI	ipsilateral
IX	index, pointing sign
LOC	locative
PL	plural
POSS:	possessive
SASS	Size-And-Shape

Specifier Abbreviations of non-manual markers (based on the grammatical function)

COND	conditional
MARKER FOC	focus marker
NEG	negation marker
REL	relative clause marker
RS	role shift
TOP	topic marker
WH	wh- (content) interrogatives
Y/N	yes/no (polar) interrogatives

Abbreviations of non-manual markers (based on the form)

BL-B	body lean backward
BL-F	body lean forward
BL-LEFT	body lean to the left
BL-RIGHT	body lean to the right
BLOW	blowing out air
CD	chin down
CE	closed eyes
CU	chin up
EG	eye gaze
FE	furrowed eyebrows
GT	grinding teeth
HN	head nod
HS	head shake
HT-B	head tilt backward
HT-LEFT	head tilt to the left
HT-RIGHT	head tilt to the right
LP	lip protrusion
MD	mouth-corners down
MU	mouth-corners up
OM	open mouth
PC	puffed cheeks
RE	raised eyebrows
SC	sucked cheeks
SQ	squint
TL	teeth on the lower lip
TP	tongue protrusion we: wide-open eyes
WRN	wrinkled nose

List of conventions

In this section, we provide the list of the notation conventions used throughout the LIS grammar. In line with common practice in the field of sign language linguistics, the signs in the examples are represented by glosses in small caps. Below the string of glosses, the English translation is reported enclosed in single quotation marks. An example is shown below.

MARIA DOG HELP
'Maria helped the dog.'

If the example consists of one single sign and the gloss is transparent enough to infer its meaning, no English translation is provided. For illustrative purposes, each notation convention is associated with an example applicable to LIS.

Sign reduplication: if a sign is reduplicated, plus signs are added after the gloss.

Example

HOUSE++
'Houses'

Variant forms: if there are lexical variants of a sign, each variant is associated with a number included between brackets.

Example

PHONE(1)

Manual articulators: when the dominant hand (dom) and the non-dominant hand (n-dom) are used independently, the signing production of each hand is shown in a separate line

Example

dom: DOG
 n-dom: IX
 'The dog'

Temporal extension of signs: the duration of a sign is represented by adding a sequence of dashes after the relevant gloss.

Example

dom: DOG BEAUTIFUL
 n-dom: IX-----
 'The cute dog'

Non-manual markers: non-manuals are indicated by a straight line above the gloss(es). The extension of the line reflects the extension of the corresponding non-manual marking. Above the line, the abbreviation referring to the relevant non-manual is reported.

Example

wh
 WHICH

Mouthing and mouth gestures: the approximate transcription is provided between square brackets and the approximate orthographic representation is given between single quotes.

Examples

[sss]
 NOT_YET
 'fresco'
 FRESH

Fingerspelling: if hyphens are interpolated between letters, the gloss refers to a fingerspelled word.

Example

L-U-C-A

Multi-word glosses: if the gloss identifying a single sign requires two or more words in the glosses, an underscore is interpolated between words.

Example

NOT_YET
 'Not yet'

Multi-morphemic signs: if a sign is composed by more than one morpheme (e.g. compounds, incorporation, cases of cliticisation), a circumflex accent is added between morphemes.

Example

MONTH^TWO
 ‘Two months’

Compounds: if the internal composition of a compound is not relevant to the linguistic description, a gloss identifying the whole meaning of the compound is provided (e.g. computer instead of electricity^CL(5): ‘type’). In simultaneous compounds, i.e. compounds in which each hand contributes a separate root, manual articulators are signalled by h1 and h2 included within brackets.

Example

CL(V): ‘fork’(h1)^CL(5): ‘dish’(h2)
 ‘Fork’

Suppletive forms: if a sign is composed by more than one morpheme and the morphemes are not segmentable or identifiable, a dot is added in between.

Example

EXIST.NOT
 ‘There is not’

Pointing signs: pointing signs are generally glossed as ix. If it functions as personal pronoun, the grammatical person is indicated by a subscript number after the gloss. If the pointing sign has another function (e.g. locative, demonstrative), this is indicated between brackets after the gloss.

Examples

IX₁
 ‘I’
 ix(loc)
 ‘There’

Verbal agreement: the locations relevant to verbal agreement are indicated by subscripts.

Example

₁help₂
 ‘(I) help (you)’

Handshape specification: if a sign is produced with a particular handshape that needs to be specified, the handshape is indicated between brackets after the gloss.

Example

poss(G)₁
 ‘My’

Location specification: if a sign is produced in a particular location in the signing space, this is indicated as subscripts included in square brackets.

Example

ix(loc)_[tpsl_distal]
'There'

Classifier constructions: the format representation for classifier constructions is CL(handshape): 'interpretation_in_English'

Example

CL(G): 'brush_teeth'
'Brushing teeth.'

Size-And-Shape Specifiers: the format representation for SASS is SASS(handshape): 'interpretation_in_English'

Example

SASS(flat closed L): 'little'
'Little amount'

Discourse stretch: if an example reproduces a communicative exchange between signers, each contribution is signalled by a capital letter followed by a colon.

Example

A: YES
B: THANK_YOU
'Yes.' 'Thank you.'



5 Classifiers

Summary 5.1 Predicate classifiers. – 5.2 Size-and-Shape Specifiers (SASS).

Sign language classifiers are morphological categories which denote both animate and inanimate entities by depicting one or more salient properties by means of dedicated handshapes. Specifically, entities are classified considering their visual-geometric characteristics, the abstract semantic category, their handling or manipulation. Classifiers belong to the non-core lexicon of sign languages in that their form is visually motivated considering the external properties of referents, and they can display modifications in configuration which correspond to changes in meaning [LEXICON 1.2.1]. Despite being iconic, classifiers are semantically underspecified since they denote entities considering one specific property. In so doing, they represent classes of referents and the same handshape can refer to different entities which are, however, sharing some properties.

Classifiers in LIS can appear in nominal domains following the nominal sign for the referent and functioning as proforms. The overt realisation of the lexical sign for the referent seems to be optional in spontaneous sign discourse in LIS. Being pronominal elements, they can be used as morphological devices with all types of nouns, allowing i) to trace back to the referent within the discourse [PRAGMATICS 2.2.2]; ii) to locate invariable nouns [LEXICON 3.1] within the sign space in order to realise agreement. As introduced in [MORPHOLO-

GY4.1], body-anchored nouns and nouns displaying complex movement cannot be modified to carry numeral inflection or to convey agreement. Therefore, they are followed by a classifier which can be displaced in space to realise agreement or be inflected for number. In example (a) below, we see that the reduplication of the classifier for BOOK conveys both information of number and location by being reduplicated within the signing space; in (b), instead, the entity classifier functions as a pronoun for the sign SHOE and it is employed to realise agreement with the modifiers, which are articulated in the same locus dedicated to the classifier.

- a. TABLE BOOK CL(unspread 5): ‘book_be_located’++ 
 ‘There are several books on the table.’
- b. dom: SHOE SASS(curved open 5): ‘pointed_toe’_a AREA_a COLOUR PINK
 n-dom: SHOE CL(unspread 5): ‘shoe’_a 
 ‘A pink shoe with pointed toe.’

LIS classifiers combine with verbal roots of motion, handling or location resulting in constructions called *predicate classifiers*, which indicate how the referent (denoted by the handshape) moves through space, how and where it is located, and/or how it is handled. In LIS, as in other sign languages, we detect three main categories of predicate classifiers: entity classifiers [MORPHOLOGY 5.1.1], bodypart classifiers [MORPHOLOGY 5.1.2], handle classifiers [MORPHOLOGY 5.1.3]. Size-and-Shape Specifiers (SASS) [MORPHOLOGY 5.2] constitute a distinct category since they include classifiers occurring in nominal domains conveying information about the external properties of the referent, such as its size and shape, thus functioning as adjectives.

We explore the handshapes detected in LIS for each semantic category of classifiers in the following sections.

5.1 Predicate classifiers

Predicate classifiers are morphologically complex constructions resulting from the combination of a classifier handshape with a movement reproducing the path-movement, the handling or position of the referent. Specifically, the handshape that identifies the referent by denoting salient characteristics constitutes the lexical root, whereas the movement feature associated to the classifier to convey the location, movement or handling of the entity constitutes the verbal root. Movement can be towards several directions of the signing space and

following different paths, thus reflecting the movement of the entity in the real world. In LIS, we identify four kinds of root: i) action/movement root (the movement of the handshape corresponds to the movement of the referent), ii) manner root (the movement associated to the classifier describes how the entity moves), iii) contact root (the movement defines the position and the spatial relation of the entity with respect to other referents), and iv) stative/descriptive root (the movement of the hand(s) is necessary to convey the shape and place of the referent).

The nature of the predicate depends on the classifier selected: entity classifiers realise unaccusative predicates; bodypart classifiers form unergative predicates; handle classifiers results in transitive constructions [SYNTAX 2.1.1.5].

The following sections provide the inventory of the handshapes belonging to the different categories of classifiers attested in LIS. It is important to notice that all the handshapes belong to the phonological inventory of LIS [PHONOLOGY 1.1]. Moreover, handshapes can modify the quantity of selected fingers, be reduplicated or be articulated as two-handed signs in order to encode plurality and size of referents.

5.1.1 Entity classifiers

Entity classifiers are handshapes denoting animate or inanimate referents considering their shape as a whole, or the semantic category to which they belong. They occur with verbs expressing the motion of the referent or its localisation in space. They may be used in intransitive unaccusative predicates encoding the theme subject [SYNTAX 2.1.1.5]. Movement for localisation consists in a short movement towards the plane in which the classifier is positioned in order to convey the position of the entity in space. The plane can be horizontal (for instance, a table) or vertical (for instance, a wall). On the other hand, when the predicate conveys the movement of the entity, this movement associated to the handshape can be of different kinds (straight, circle, zigzag), on different planes and towards different directions. The LIS handshapes belonging to this category are listed in the following table and described below.

Table 1 List of handshapes that can appear in entity classifiers in LIS

G	4	5	unspread 5	unspread V
				
flat closed 5	F	curved closed 5	spread curved open 5	unspread curved open 5
				
curved open L	flat closed L	flat open 3	L	Y
				
curved open V	3	flat open L	V	
				

Handshape G denotes long and thin entities: humans, animals (snakes), objects (pens, pencils, poles, knives, toothbrushes, branches, trees) or vehicles (rockets). It can convey how the entity moves in space, or its position.



a. CL(G): 'person_move'
'Person coming in.'



b. CL(G): 'rocket_take_off'
'The rocket is taking off.'

Handshape 4 is used to indicate that four people are walking, or it can be used to convey plurality and location of long and thin entities in general. To convey plurality, it can be articulated as a two-handed sign. In (a) it denotes people waiting in line, whereas in (b) it conveys the position of pillars forming a colonnade. Notice that the classifier predicates are preceded by the lexical signs for the referents, here PERSON in (a) and PILLAR in (b).



a. PERSON++ CL(4): 'people_in_line'
'People standing in line.'



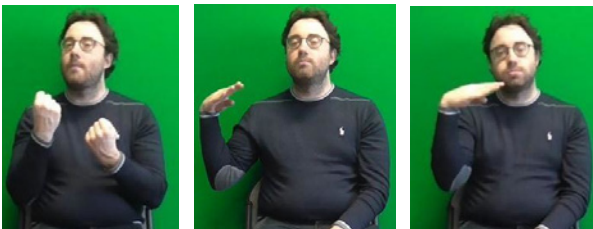
b. PILLAR CL(4): 'pillars_located_as_colonnade'
 'The pillars form a colonnade.'

Handshape 5 can be employed to refer to a crowd or to many people moving all together, like in a parade. As we can see in the example below, it configures as a two-handed sign and the distance between the two hands defines the size of the crowd.

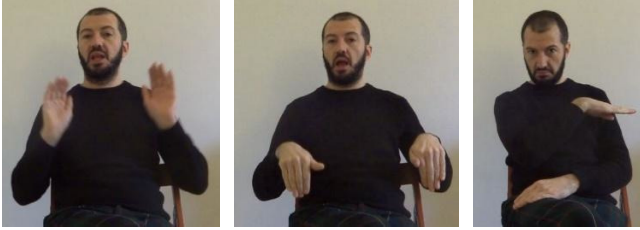


CL(5): 'crowd_be_located'
 'Crowd.'

Unspread 5 (either with adducted or crossed thumb) classifies flat and wide entities: vehicles (4-wheels vehicles, trains), objects (books, tables, paintings, beds, sofa, doors, carpets), and surfaces. It can convey both the movement (a) or location (b) of the referent.



a. CAR CL(unspread 5): 'car_move'
 'The car is moving.'



b. SOFA CL(unspread 5): 'sofa_be_located'
 'The sofa is there.'

Unspread V can be used for flat entities, narrower than the ones denoted by the handshape above (for instance, stickers). It is mainly used to convey the position of the entity with respect to something else. In the example below, the signer conveys the position of the sticker on the cover of the book: unspread 5 indicates the book, unspread V refers to the sticker.



dom: NAME CL(unspread V): 'sticker_be_located'
 n-dom: CL(unspread 5): 'book'
 'The noun (sticker) on the book.'

Flat closed 5 is a generic classifier for positioning animate referents, objects of big dimensions (statues, trees, columns) as in (a), or objects with a roundish shape (for instance, the classifier for LIGHTBULB in (b)) within the signing space or with respect to other referents.



a. SCULPTURE CL(flat closed 5): ‘sculpture_be_located’
 ‘The sculpture is located there.’



b. dom: CL(spread curved open 5): ‘lamp’
 n-dom: CL(flat closed 5): ‘lightbulb_be_located’
 ‘The lightbulb is inside the lamp.’

Handshapes F and curved closed 5 are employed for thin and roundish objects (poles, table-legs), or small two-dimensional and spherical objects (little stones, buttons, watches, coins). In the example below, handshape F denotes coins piled up.



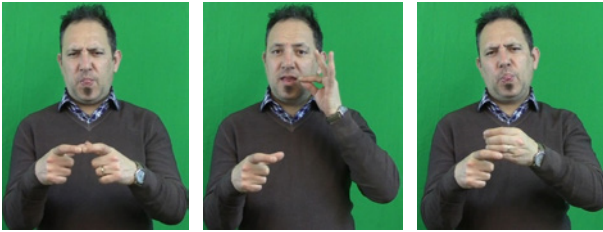
CL(F): ‘coins_piled_up’
 ‘A pile of coins’

Spread curved open 5 is used for three-dimensional rounded or spherical entities, such as fruits and vegetables, big animals, or vehicles (balloons). It can also denote very big entities such as houses, churches or even villages.



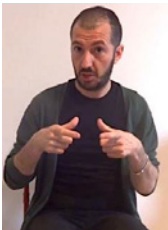
HOUSE CL(spread curved open 5): 'house_be_located'
 'The house is located there.'

Unspread curved open 5 refers to three-dimensional cylindrical and curved entities (pipes, rolled-up carpets, binoculars), or small containers (glasses, cups, bottles). In the example below, the two hands denote two different objects conveying their reciprocal positions by employing two different handshape classifiers.



dom: PLATE CUP CL(unspread curved open 5):
 'cup'
 n-dom: PLATE CL(curved open L): 'plate'
 'The big cup is on a small plate.'

Curved open L is employed for roundish two-dimensional objects (plates, frames, clock-faces, but also small cups).



CL(curved open L): 'plate'

Flat open L or flat open 3 can denote narrow two-dimensional square/rectangular objects such as stickers or stripes. In the example below, the classifier is used to describe the position of the stripes of the carpet.



dom: CL(flat open L): 'stripes_be_located'

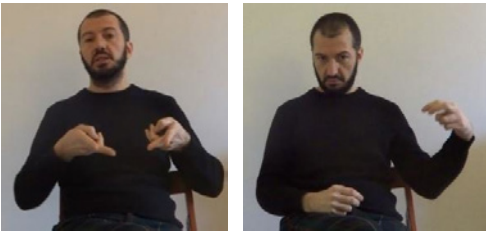
n-dom: CL(unspread 5): 'carpet'

'The stripes on the carpet.'

Handshape L is a classifier for square two-dimensional objects (paintings, mirrors).

Handshape Y is the classifier for phone handsets and airplanes. Associated to a verb of motion, it conveys the journey and the path of the airplane.

Curved open V can be used for chairs or sleighs. If reduplicated or articulated with both hands, it conveys plurality.

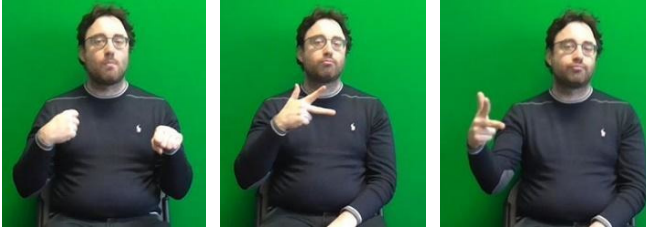


CHAIR

CL(curved open V): 'chair_be_located'

'The chair is positioned there.'

Handshape 3 denotes two-wheels vehicles (bikes, motor-cycles). It can convey their position (a), or their path-movement (b). Notice that in (a) sideward movement conveys both location and plurality.



a. MOTORCYCLE CL(3): 'vehicle_parked'
 'The motorcycles are parked there.'



b. MOTORCYCLE CL(3): 'vehicle_move'
 'The motorcycle is going.'

Flat closed L, flat open L, curved open L, or unspread curved open 5 can also be employed to convey information about changes in length, height or volume of some entities. The handshape selected expresses a decrease or an increase, being more or less open, or displaying more or less fingers selected. For instance, they can denote a cigarette becoming shorter, a liquid that diminishes in a glass, a pile of book or papers which is reducing.

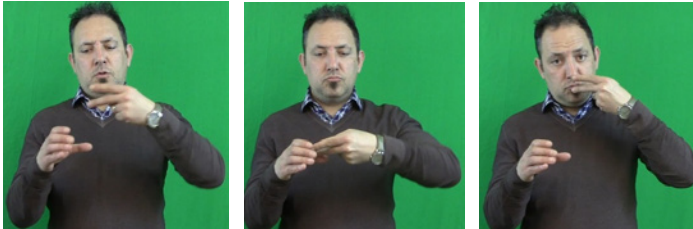
CIGARETTE CL(flat open L): 'cigarette_reduce'
 'The cigarette becomes shorter while smoking.'



Handshape V can denote objects such as scissors or chopsticks for Oriental food. In (a), this handshape is used to convey plurality and location by being reduplicated within the signing space; in (b) it denotes the chopsticks used to eat.



a. CL(V): 'scissors_be_located'++
 'There are many scissors here.'



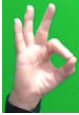

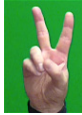



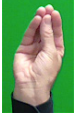


b. dom: CHOPSTICK CL(V): 'eat_with_chopsticks'
 n-dom: CL(unspread curved open 5): 'box'
 'Eating Chinese food with chopsticks.'

5.1.2 Bodypart classifiers

In LIS, entities can be denoted considering only one part, for instance a part of the body. As entity classifiers, bodypart classifiers can express the motion and location of the referent. However, they form unergative predicates. The present section provides a list of handshapes functioning as bodypart classifiers in LIS, which are collected in the table below.

Table 2 List of handshapes that can appear in bodypart classifiers in LIS

unspread 5	closed 5	F	unspread curved open 5	V
				
G	curved open V	3	flat closed 5	
				

Unspread 5 denotes human's feet.

THREAD CL(unspread 5): 'feet_walk'
'A person walking on a rope.'



Closed 5 refers to the head of human referents (a), or it can denote animals of big dimensions (elephants, rhinoceros) by referring to their paws (b). In such instances, it is articulated with both hands moving alternatively and oriented downward.

a. dom: KEY FALL IX₁ TABLE IX₁ TAKE IX CL(closed 5): 'head_slam'_a
n-dom: TABLE CL(unspread 5): 'table'_a



'I slammed the head against the table while picking up the keys which were fallen.'

b. ELEPHANT CL(closed 5): 'elephant_walk'
'An elephant is walking.'



F usually denotes eyes of human referents.

NOISE IX₁ CL(F): 'eyes_look_at'
'I heard a noise and I looked in that direction.'



Unspread curved open 5 can be employed as classifier for the mouth to convey, for instance, surprise or astonishment, as in the example below.



CL(unspread curved open 5): 'astonished'
'I am astonished.'

Handshape V, oriented downward, is usually employed to denote humans by referring to their legs. It can be used to describe a person walking, the two fingers move alternatively as legs do. It can incorporate a peculiar movement (zig-zag, straight, circle) to convey the way

and the direction of the walking, as in (a). It can also be employed to denote a person lying in bed, as in (b).

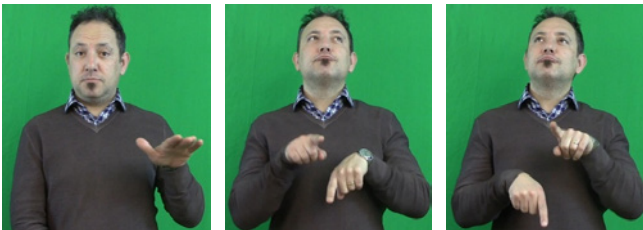


a. CHILD CL(V): 'child_walk'
'The child is walking.'



b. dom: CL(V): 'person_lie'
n-dom: CL(unspread 5): 'bed'
'A person lying in bed.'

In the same vein, handshape G can denote a person walking by referring to the legs. It can be used when the signer wants to emphasize the way in which the person walks. It is articulated with both hands moving alternatively and oriented downward. The movement reflects the steps while walking.



CHILD CL(G): 'leg_walk'
'The child is walking.'

Curved open V denotes a sitting or kneeling person while referring to the bent legs, or it denotes small animals in general. In the example below, the two hands refer to two different human referents who are sitting at a table: the dominant hand (left hand) indicates a man sitting at one side of the table, whereas the non-dominant hand (right hand) designates a child sitting at the opposite side. The classifier referring to the child is further marked by diminutive non-manuals consisting of squinted eyes and tongue protrusion [MORPHOLOGY 2.2.1].



		$\frac{\text{sq}}{\text{tp}}$	
dom: MAN	CHILD	CL(curved open V): 'man_sit'	
n-dom:		CL(curved open V):	'child_sit' _a
'The man and the child are sitting (at the table).'			

Handshape 3 is usually employed to denote chickens, ducks or frogs, referring to their paws. It is articulated with both hands moving alternatively and oriented downward.

CHICKEN CL(3): 'chicken_walk'
 'A chicken is walking.'



Flat closed 5 is usually employed to convey the walking of animals of small dimensions (dogs, cats, foxes) referring to their paws. It is articulated with both hands moving alternatively and oriented downward.


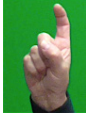

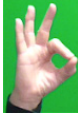
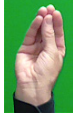



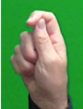



DOG CL(flat closed 5): 'dog_walk'
 'A dog is walking.'



5.1.3 Handle classifiers

Handle (also called handling) classifiers denote entities by referring to the part or the way in which they are handled. They combine with verbs referring to the holding or to the manipulated motion of referents. Since handling and holding imply the presence of an agent manipulating an object, they form transitive predicates. Handshapes denoting objects used as instruments belong to this category as well. The present table provides a list of handshapes functioning as handle classifiers in LIS, which will be described below.

Table 3 List of handshapes that can appear in handle classifiers in LIS

G	curved open G	curved open V	F	flat closed 5
				
flat open 5	unspread curved open 5	closed 5	closed G	L
				
unspread 5	curved closed 5			
				

The G handshape can denote instruments such as knives, screwdrivers or toothbrushes.

CL(G): 'brush_teeth'
'Brushing teeth.'



Curved open G and curved open V are used to indicate that an object is hung somewhere. The example refers to a painting hanging to a nail on the wall.



PAINTING

‘Hanging a painting.’

CL(curved open G):
‘hang_painting_with_nail’

Handshape F indicates the handling of thin and light entities (pens, pencils, flowers, papers, thin books).



BOOK

CL(F): ‘take_thin_book’
‘Taking a thin book (from the bookshelf).’

CL(F): ‘take_thin_book’

Flat closed 5 is used to convey the holding of flat and light objects such as sheets, as in the example below.



SHEET

CL(flat closed 5): ‘hold_sheet’
‘(The child is) holding the sheet.’

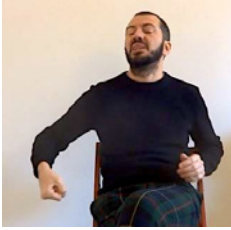
CL(flat closed 5): ‘hold_sheet’

Flat open 5, more or less open, and unspread curved open 5 are used for three-dimensional thick objects (big books, bricks, boxes, pipes, cups).



BOOK CL(F): 'take_thick_book'
 'Taking a thick book (from the bookshelf).'

Closed 5 mainly denotes the handling of bags and suitcases (this is also an example of lexicalised classifier defining the lexical sign for SUITCASE or BAG, see [LEXICON 1.3.1]).

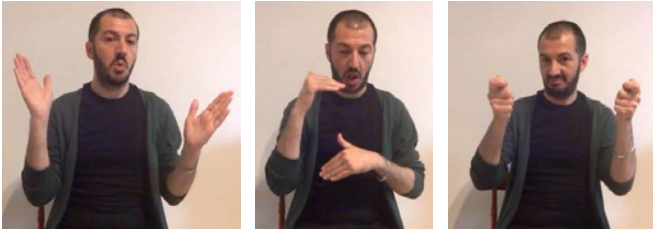


CL(closed 5): 'hold_suitcase'
 'Picking up a (heavy) suitcase.'

Closed G can be used to refer to small objects used as instruments such as keys, toothbrushes, wooden spoons or small paint brushes. Furthermore, it can denote doors being opened (a), paintings being hung up (b), or the holding of a newspaper (c).



a. DOOR CL(closed G): 'handle_door'
 'Opening the door.'



b. PAINTING

CL(closed G): 'hang_ painting'

'Hanging a painting.'



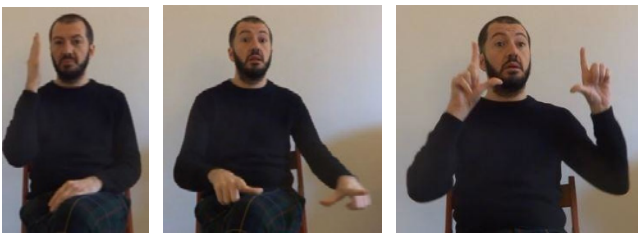
c. dom: READ

n-dom: CL(closed G): 'hold_newspaper'

'Reading the newspaper.'

Unspread 5 can be used to refer to paint-brushes used as instruments.

L can be employed as handling classifier for two-dimensional thin and light objects such as mirrors, as in the example below.



MIRROR CL(L): 'pick_up_square_mirror'

'Picking up the square mirror.'

Curved closed 5 can be used as handle classifier for three dimensional cylindrical objects such as pipes or table legs. In the example below, the signer is holding the central pedestal of a small table.



CL(curved closed 5): 'hold_pedestal'
'Holding the pedestal.'

5.2 Size-and-Shape Specifiers (SASS)

The present section concerns a different category of classifiers detected in LIS, namely size and shape specifiers (SASS). Crucially, SASS are distinct from the other categories of classifiers analysed so far in that: i) they do not classify referents, rather they specify information about their size and shape; ii) the movement they display does not describe the path movement of the entity but rather its size and shape; iii) they are not used to trace back reference in a discourse. For these reasons, they appear in nominal domains, functioning as adjectives, either attributive or predicative (see [LEXICON 3.4] and [SYNTAX 4.5] for details).

However, SASS do share some properties with the other categories of classifiers: i) they can display changes of phonological parameters which correspond to changes in meaning; ii) they are polymorphic, thus their meaning is compositional; iii) they are visually motivated, and their meaning depends on the discourse context. As a consequence, they belong to the LIS non-core lexicon [LEXICON 1.2].

SASS in LIS can be grouped either phonologically, if we consider their phonological structure, or semantically, if we consider the meaning they convey.

Phonologically, they can be grouped into 'static' and 'tracing'. Static SASS describe the shape and size of the entity without displaying movement, as in (a), while tracing SASS display movement to outline the shape and size of the entity, as in (b).



a. SASS(curved open L): 'round' (about a table)
'Round table'

b. $\frac{\text{SC}}{\text{pc}}$ SASS(curved open F): 'round_thin' $\frac{\text{SC}}{\text{SC}}$ SASS(curved open 5):
'round_large' SASS(curved open F): 'round_thin' (about a vase)

'Vase with a thin bottom and neck and rounded body'



Tracing SASS can either describe the three-dimensional shape of the referent as in (b) above, or just its perimeter, as we can see in the following example.

SASS(G): 'heart_shaped' (about a pillow)
'Heart-shaped pillow'



If we take into account their semantic function, SASS can be grouped into: SASS for shape, SASS for thickness, and SASS for size. Nevertheless, these features are often combined and conveyed simultaneously in just one sign, as we can see in the example below.

$\frac{\text{tl}}{\text{tl}}$ SASS(unspread curved open 5): 'thick_rectangular' (about a cuckoo clock)
'Rectangular and thick cuckoo clock'



In the example above, the SASS conveys different information simultaneously, which are encoded in the different morphemes combined (for this reason they are polymorphic signs): i) the handshape is selected considering that it is a rectangular and quite thick object, thus conveying shape and thickness of the cuckoo clock, ii) the distance between the fingertips and the thumb tip specifies thickness, whereas iii) the distance between hands and the movement downward define the size (if the object was bigger or smaller, movement and distance would be accordingly). However, these features often

overlap and the same parameter, for instance handshape, conveys different information at the same time.

SASS can be one- or two-handed signs, depending on the entity they are describing, and they can display morphological modifications to convey different degree of size and shape. Even though they are visually motivated and highly iconic, the handshapes selected to create SASS all belong to the phonological inventory of LIS. The fact that they are not created on the spot and that they are consistently used among signers support their linguistic rather than gestural nature.

It is important to notice that SASS could be confused with other classifiers denoting referents considering their shape. However, SASS display different syntactic functions. Compare the two examples below (in (a) the sign for the agent WOMAN is not illustrated).



a. MIRROR CL(L): 'pick_up_square_mirror'
'(The woman) picks up the square mirror.'



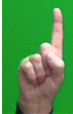


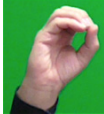


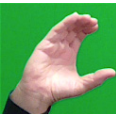


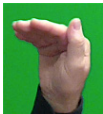
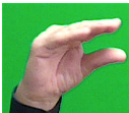
b. SASS(L): 'square' (about a table)
'Square table'

As we can see from the examples above, in both cases the handshape 'L' is selected because the objects in question are square. However, the two examples differ in the kind of root the classifier 'L' selects: in (a), it combines with a movement to convey the meaning '(to) pick up the square mirror', thus realising a predicate classifier. On the other hand, in (b) it encodes a descriptive root and describes the shape of the table, thus functioning as an adjective or a non-verbal predicate [SYNTAX 2.1.4]. Therefore, it is the syntactic context in which the sign

appears that helps disambiguating between SASS and other kinds of classifiers.

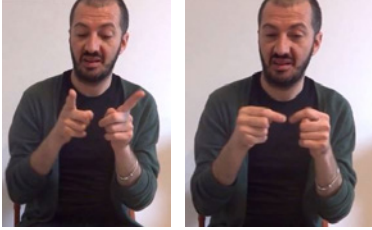
Despite some handshapes are present in other categories of classifiers, those selected for SASS constitute a specific subset. Here we provide a table of the handshapes involved followed by a list of examples. It is important to bear in mind that, being highly iconic elements employed to specify information of size and shape of referents, they constitute an open class. It follows that the list of handshapes could be enriched over time.

Table 4 List of handshapes that can appear in SASS in LIS

G	L	Curved open L	Curved closed 5	F
				
Curved open F	Unspread curved open 5	Spread curved open 5	Unspread 5	Flat open 4
				
Flat open 5				
				

As introduced above, all the handshapes can appear in one- or two-handed signs, and all but flat open 4 can be associated to movement to specify shape. Indeed, flat open 4 could be considered the SASS defining size par excellence in that it is employed as a two-handed sign to convey the size of every kind of object. The only modification it can display consists in augmenting or reducing the distance between hands. We will come back to this later in this section. The G handshape is employed as a two-handed SASS to trace the perimeter of every kind of entity, both two-dimensional or three-dimensional, as in (a) below. Furthermore, it can be used to convey the shape of rectangular and thin two-dimensional objects, as in (b). Notice that in example (a) size is specified through the enlarged articulation of the SASS and the occurrence of the non-manual markers typical of augmentative features, namely teeth biting the lower lip (tl) (see [MORPHOLOGY 2.2.1] for details).

- a. tl
 CARPET SASS(G): ‘square_big’
 ‘Square and big carpet’



- b. SASS(G): ‘rectangular’ (about a sticker)
 ‘Rectangular sticker’

The L handshape, as introduced above, is used in two-handed static SASS to convey the meaning ‘rectangular’ or ‘square’ referring to two-dimensional thin objects, such as mirrors, tables, frames, carpets, as in (a) below. Adding movement, it can be employed to trace the perimeter of an object like a pillow, as in (b) below. Again, the distance between hands and specific non-manual markers can further specify size. In (a), we see the non-manuals conveying the meaning ‘normal size’, i.e. lips protrusion (lp).



- a. lp
 SASS(L): ‘rectangular’ (about a carpet)
 ‘Rectangular not very big carpet’



- b. SASS(L): ‘rectangular’ (about a pillow)
 ‘Rectangular pillow’

Curved open L is selected to convey the meanings ‘round/oval’ of objects which are not thick, such as clock-faces, tables, hats, plates. In example (a), we see that it is employed to describe the round shape of the table, and it is marked by the typical non-manual markers for diminutive features [MORPHOLOGY 2.2.1], thus conveying the meaning ‘small round table’. This handshape can encode movement to define the shape of objects like vases, thus conveying the meanings ‘cylindrical/rounded and thin’. If marked by the non-manual markers for diminutive or augmentative, it also specifies features of size, as shown in (b) below.



_____ sg
_____ tp

- a. SASS(curved open L): ‘round’ (about a table)
‘Round and small table’

- _____ tl
b. SASS(curved open L): ‘rounded’ (about a vase)
‘Rounded and big vase’



By augmenting the flexion of the base joint, curved open L can be used for rectangular and narrow two-dimensional objects, such as stickers or stripes (a). When occurring as a one-handed sign, it can function as a SASS for size: in (b), it defines the size of a small cup. The handshape can be more or less open to convey different sizes, vertically or horizontally oriented. Notice that, in both instances, the SASS is marked by the typical non-manual markers for diminutive [MORPHOLOGY 2.2.1].




- _____ sq
 _____ tp
 a. SASS(curved open L): 'rectangular' (about a sticker)
 'Small rectangular sticker'

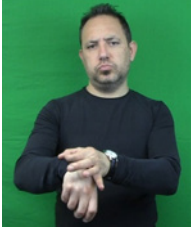


- _____ sq
 _____ tp
 b. SASS(curved open L): 'small' (about a cup)
 'Small cup'

Handshapes F, curved open F and curved closed 5 displaying movement are used to convey the shape of three-dimensional cylindrical, long, and thin objects like poles, stems of floor lamps, legs of tables or chairs, pipes. In the example below, thinness of the stem is conveyed by blowing out air.

- _____ blow
 SASS(F): 'cylindrical_thin_long' (about a lamp-stem) 
 'Long and thin lamp-stem'

Handshape F can also be employed without movement to describe the shape of small two-dimensional round objects like clock-faces of watches, buttons or coins.



SASS(F): 'round' (about a clock-face)
'Small round clock-face'

Unspread curved open 5 is employed for three-dimensional cylindrical/cone-shaped/round objects, bigger than those mentioned above (big cups, top hats, heavy vases, gutters). It can either display movement to trace the shape of the entity (a) or not (b). It can also be employed to define the size of objects with roundish shape, as in (c). As usual, specific non-manual markers can occur to convey diminutive or augmentative features.



a. SASS(unspread curved open 5): 'cone_shaped' (about a lamp-cover)
'Cone-shaped lamp cover'



^{tl}
b. SASS(unspread curved open 5): 'round' (about a cup)
'Big round cup'




_____ sq

c. SASS(unspread curved open 5): 'little' (about a shoe)
'Little shoe'


Spread curved open 5 is used to describe three-dimensional entities which are round/spherical, big, and wide. It can encode movement to trace shape, as in the example below. The rounded shape is further conveyed through puffed cheeks (pc) simultaneously articulated with the manual sign.

_____ pc

SASS(spread curved open 5): 'rounded' (about a lamp cover) 
'Rounded lamp cover'

Unspread 5 (either with the thumb extended or not) is employed to describe the shape of rectangular/square and thick objects such as books (a), boxes, cuckoo clocks. When it functions as SASS for size, it is a two-handed sign articulated on the horizontal or vertical plane with the palms of the hands facing each other, and the fingertips oriented toward the same direction. Moreover, it displays a short movement toward the plane of articulation as to define the segment of space corresponding to the size of the entity (b). In both cases, it can be marked by the dedicated non-manual markers for augmentative or diminutive features.

_____ fe
_____ tl

a. SASS(unspread 5): 'rectangular' (about a book) 
'Big rectangular book'

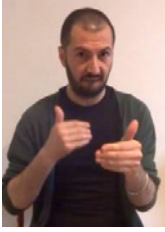


_____ ^{tl}
 b. SASS(unspread 5): 'big' (about a carpet)
 'Big carpet'

Flat open 4, as mentioned at the beginning of this section, can be considered the SASS for size par excellence. Indeed, it is used to specify the size of entities, both animate and inanimate, no matter what their shape is. It is a two-handed sign articulated on the vertical plane, as in (a), or on the horizontal plane, as in (b), depending on the entity considered. The palm of the non-dominant hand can either face the palm of the dominant hand or not, and it can be articulated as unspread 5 for ease of articulation. In both instances, the fingertips of the two hands are oriented towards opposite directions.



_____ ^{tl}
 a. SASS(flat open 4): 'big' (about a vase)
 'Big vase'



_____ tl

b. SASS(flat open 4): 'big' (about a shoe)
'Big shoe'

Size is encoded through the distance between the hands, together with the non-manual markers for diminutive or augmentative features. In the three examples below, we see three SASS referring to three vases of different size: big (a), normal (b), and little (c).



_____ tl

a. SASS(flat open 4): 'big' (about a vase)
'Big vase'



_____ lp

b. SASS(flat open 4): 'normal' (about a vase)
'Normal-size vase'



_____ fe
 _____ tl
 a. SASS(unspread curved open 5): 'thick' (about a book)
 'Very thick book'



_____ fe
 _____ tl
 b. SASS(unspread curved open 5): 'thick' (about a book)
 'Very thick book'

Unspread 5 is used as a SASS defining thickness for three-dimensional very big objects such as boxes, as illustrated below. The distance between the hands can be modified in order to convey different degrees of thickness.



SASS(unspread 5): 'thick' (about a box)
 'Very thick box'

This section has provided an overview of the most common SASS detected in LIS to describe the size and shape of entities. However, it is important to keep in mind that this list could be incomplete, for two main reasons: first, being visually motivated signs, the form and function of SASS can change considering the entity involved; second, their use is strictly connected to the perception of the signer, therefore there is variability in their occurrence. What is interesting, though, is that the configurations they select all belong to the phonological inventory of LIS, thus they are not invented or created on the spot. Moreover, despite being highly iconic, SASS do not necessarily convey the absolute size of the entity in a 1:1 scale, rather they depict it proportionally. Their linguistic nature is further confirmed by the fact that they can occur among other adjectives in attributive constructions, or function as predicative adjectives (see [SYNTAX 4.5] for further information).

The list of SASS is also meant to help in discriminating SASS from lexical signs. As we show in [LEXICON 1.3.1], many signs in LIS are derived from classifiers that have lost their function of classifiers and have become lexical signs. This lexicalisation process can also involve SASS, which can lose their adjectival function to become nouns, as in the examples provided below.



a. BOX

b. dom: tp tl tp tl tp
 n-dom: STRIPE STRIPE STRIPE STRIPE STRIPE
 'Alternating thick and thin stripes'



Therefore, it is possible that also other SASS will undergo the same process and become lexical signs over time.

Information on Data and Consultants

The descriptions in this section are based on the references below. For information on data and consultants see the references. The video clips and images exemplifying the linguistic data have been produced by LIS native signers involved in the SIGN HUB Project.

Authorship Information

Elena Fornasiero

References

- Bertone, C. (2011). *Fondamenti di grammatica della lingua dei segni italiana*. Milano: Franco Angeli. (59-82) [5.1]
- Corazza, S. (1990). “The Morphology of Classifier Handshapes in Italian Sign Language (LIS)”. Lucas, C. (ed.), *Sign Language Research: Theoretical Issues*. Washington D.C.: Gallaudet University Press, 71-82. [5.1]
- Fornasiero, E. (forthcoming). *Description and Analysis of Evaluative Constructions in Italian Sign Language (LIS)* [PhD dissertation]. Venice: Ca’ Foscari University of Venice. [5.2]
- Geraci, C. (2009). “Real World and Copying Epenthesis: The Case of Classifier Predicates in Italian Sign Language”. Schardl, A.; Walkow, M.; Abdurrahman, M. (eds), *Proceedings of NELS 36*. Amherst (MA): GLSA, 237-50. [5.1]
- Mazzoni, L. (2008). *Classificatori e impersonamento nella Lingua dei Segni Italiana*. Pisa: Edizioni Plus, Pisa University Press. [5.1]
- Pietrandrea, P. (2002). “Iconicity and Arbitrariness in Italian Sign Language”. *Sign Language Studies*, 2(3), 296-321.

Glossary of grammatical terms

Action role shift

Also called constructed action, action role shift is a construction where the signer takes the role of another character. Under action role shift, the signer may shift his/her body toward the position associated to the character and his/her facial expressions indicate how the character feels and his/her gestures reproduce those produced by the character.

Adjective

An adjective is a lexical element that typically specifies a property and that can modify a noun (e.g. clean, red in English).

Adjunct

An adjunct is an optional constituent that is not selected by any other word present in the sentence. Rather, an adjunct is attached to some other constituent of the sentence, modifying its meaning. As such, adjunct is opposed to argument. An adjunct can be a word or a phrase (including clauses). For example, in the sentence “Ada left quickly at five because she was tired”, ‘quickly’ is an adverbial adjunct; ‘at five’ is a PP adjunct (or an adjoined prepositional phrase), and ‘because she was tired’ is an adjoined clause. Besides their category, adjuncts are also distinguished according to the constituent they attach to. For example, the sentence ‘Ada prefers to look at boys with glasses’ is ambiguous due to the constituent the PP adjunct ‘with glasses’ is attached to. It can either be attached to ‘boys’, or to some larger constituent including the verb.

Adposition

Prepositions and postpositions, together called adpositions, are a class of words expressing spatial or temporal relations or marking semantic roles. They typically combine with a noun phrase or a pronoun. A preposition comes before its nominal complement; a postposition comes after its complement. In sign languages an adposition marks the (usually spatial) relation between two items.

Adverbial

An adverbial is a constituent that is simplex or complex in form and that functions as an adverb; sometimes used interchangeably with simplex adverb.

Affirmative sentence

An affirmative or positive sentence is a declarative sentence used to express the validity or truth of a basic assertion. As such, it is opposed to a negative sentence. This dimension is often referred to in grammar as polarity.

Affixation / affix

Affixation is a word formation process by which a base (a stem or root) is extended by additional bound material; the items attached in this way are called affixes, they may come before or after a base, break up the base, or appear suprasegmentally.

Agreement

Agreement is an asymmetric relation between two or more constituents, by which one inherits the formal features of the other. For example, in the sentence 'Girls now are moving forward', the copula BE agrees with the subject 'girls' in number (plural) and person (third). This syntactic relation is morphologically expressed in English through verbal inflection, hence the form 'are'. In sign languages, agreement is often expressed through spatial modification.

Agreement verb

An agreement verb is a verb that is lexically defective (i.e. unspecified for one phonological feature) in that it requires syntactic agreement with a person or a locus to be realized.

Alignment

Alignment refers to the temporal coordination of different articulations; e.g. alignment of a non-manual marker with a string of signs, or alignment of various non-manual markers with each other.

Allomorph

Allomorphs are affixes or stems that are identical in meaning but have different phonological forms and are in complementary distribution; allomorphs are variants of the same morpheme.

Allophone

Variants of the same underlying phoneme that are either in complementary distribution or in free variation.

Anaphora

Expression that is referentially dependent on another expression previously mentioned in the context (i.e. the antecedent). In the following example, the pronoun he is co-referent with the antecedent a man: 'Mary saw a man. He was walking home.' Typical anaphoric expressions are pronouns or definite noun phrases.

Antecedent

The antecedent is the expression an anaphora is co-referent with, i.e. the anaphora refers back to the referent of the antecedent.

Argument

An argument is a constituent that completes the meaning of a predicate. Most predicates take one, two, or three arguments. For example, the verb 'to run' takes one argument (the subject, as in 'Ada runs'); the verb 'to destroy' takes two arguments (the sub-

ject and the object, as in ‘the typhoon destroyed the beach’); the verb ‘to send’ takes three arguments (the subject, the object and the indirect object, as in ‘Ada sent a present to her brother’). Arguments are often associated to verbs, but other syntactic categories can take arguments as well, or select them. For example, the noun ‘destruction’ can be said to select two arguments, as in ‘the destruction of the beach by the typhoon’, or the Adjective ‘proud’ can be said to select two arguments, as in ‘Nico (is) proud of Ada’. Arguments must be distinguished from adjuncts, which are never selected and thus optional.

Argument structure

Argument structure refers to the syntactico-semantic frame of predicates (typically verbs, but also nouns, adjectives or prepositions) and indicates the participants in the action or state denoted by that predicate. Argument structure typically includes the number of arguments a lexical item takes (e.g., the participants in the event denoted by a verb), their syntactic category, and their semantic relation to this lexical item.

Article

An article (or determiner) is a functional element that combines with nouns and that specifies features such as number, gender, definiteness, and closeness/distance (e.g. the, a, that in English).

Aspect

Aspect describes the internal temporal structure of an event or situation as reflected in a sentence or verb (e.g. repeated occurrence of an event).

Assimilation

Assimilation is a phonological process whereby the form of a phoneme is influenced by properties (features) of an adjacent phoneme; if the source of assimilation precedes the target, we speak of progressive assimilation, if it follows the target, we speak of regressive assimilation.

Atelic

Atelic eventualities do not contain an end point as part of the event description.

Attitude role shift

Attitude role shift, also called constructed discourse, is a construction where the signer reports utterances or thoughts of another person (the character) and typically does so by rotating his/her body toward the position associated to the character. Attitude role shift is usually accompanied also by a change in head position and eye gaze.

Auxiliary

An auxiliary is a semantically weak verb that combines with a lexical verb and expresses grammatical features like tense, aspect, and agreement (e.g. have and be in English); the lexical verb usually appears in a fixed (e.g. infinitival or participial) form.

Back-channeling

Back-channeling is a discourse strategy by which an addressee provides feedback without interrupting the speaker’s/signer’s flow; back-channel signals can be manual/vocal (e.g. hmmm) or non-manual (e.g. head nod).

Blend

A blend is a word formation process by which two otherwise independent stems or words merge by losing some of their phonological features to form a new item with a new meaning, e.g. English *smog* is a blend of *smoke* and *fog*.

Borrowing

Borrowing refers to the integration of a lexical item or expression from one language into the lexicon of another language (e.g. German borrowing English *computer*); borrowed elements may undergo certain phonological changes.

Boundary marker

A boundary marker is a linguistic signal that marks the start or end of a (mostly syntactic or prosodic) domain; can be manual or non-manual.

Buoy

A buoy is a sign articulated by the non-dominant hand, which may be held in space while the dominant hand continues signing; a buoy may be referred to (e.g. *pointed at*) by the dominant hand.

Calque

A calque is an item which in its entirety, or part-by-part, is borrowed directly from the donor language; Calques are verbatim translations of simplex or polymorphic forms and are modeled on the constructions of the donor language.

Causative

A causative is a construction that indicates that an agent causes someone or something to do or be something, or causes a change of state. Prototypically, it brings a new argument, the causer, into a clause, with the original subject becoming the object, as in 'John makes Mary cry' vs. 'Mary cries'. All languages have ways to express causativization, but they differ in the means they employ. Many have lexical causative forms, such as English 'raise' vs. 'rise'; Other languages have morphological inflections that change verbs into their causative form. Other languages, and sign languages among them, employ periphrasis with the use of an auxiliary.

Citation form

A citation form is the basic form referring to the dictionary entry of a lexeme. As lexemes are abstract objects, citation forms make it possible to refer to a lexeme.

Classifier

Generally, a classifier is a morpheme that reflects certain semantic properties of a referent; for sign languages, a classifier is a visually motivated (iconically based) lexical/grammatical category, mostly a handshape that combines with certain types of predicates.

Classifier construction

A classifier construction is a complex sign that encodes information about spatial localization and (manner of) motion and that is part of the non-core lexicon.

Classifier predicate

A classifier predicate is a complex predicate made up of a classifier and a verb.

Clause

A clause is the smallest grammatical unit that can express a complete proposition (i.e. a statement that can be either true or false). Typically, it consists of a subject and a predicate, which in turn is prototypically a verb phrase, a verb and its internal arguments.

Cliticization

Cliticization refers to a process whereby a functional element phonologically attaches to a lexical element such that a single prosodic word is created (e.g. English *can't* and French *j'aime*); the functional element is referred to as a clitic.

Coalescence

Coalescence refers to a special type of cliticization; most commonly, cliticization of an indexical sign to a preceding symmetrical two-handed sign, such that a single prosodic word is created.

Code-switching

Code-switching refers to a (usually bilingual or multi-lingual) language user's switching between two languages or registers during communicative interaction.

Coherence

Coherence is the semantic continuity of a text or discourse which is determined by semantic and conceptual relations between its parts.

Cohesion

Cohesion are grammatically realized relations in a text or discourse that are used to explicitly link different parts of discourse. Cohesive devices make it possible for the addressee to keep track of the discourse referent.

Common noun

A common noun is a noun that denotes a class or type of entity; a common noun can be a count noun (e.g. *book* in English) or a mass noun (e.g. *rice* in English).

Comparative/comparison

Comparison introduces orderings between two or more objects with respect to the degree to which they possess some property. In the prototypical case, a comparison involves two objects that are explicitly expressed ('John is taller than Mary'). However, comparison can be more implicit (in 'John is tall' John's height is evaluated with respect to a contextually determined degree of tallness). Many languages have one or more syntactic constructions specifically encoding a comparison.

Complement clause

A complement clause, or object clause (also called completive) is a subordinate argument clause carrying the syntactic function of an object, as 'that she would do it' in 'Ada promised that she would do it'.

Complementizer

A complementizer is a functional word or a particle introducing a subordinate clause, such as *that* in English as in "John knows that he is lucky." It is often abbreviated as C.

Complex movement

A complex movement is a movement composed of a change in more than one phonological parameter (e.g. simultaneous change of location and handshape).

Compounding/Compound

Compounding is a word formation process by which two otherwise independent stems or words come together to form a new item with a new meaning; the result is a compound.

Conjunction

A conjunction is a functional element that links phrases, clauses, or sentences; coordinating conjunctions (e.g. English *and*, *but*) have to be distinguished from subordinating conjunctions (e.g. English *that*, *because*).

Constituent

A constituent is a word or a group of words which function(s) as a single unit within a given syntactic structure. The constituent structure of a sentence can be identified using constituency tests. Typical constituents phrases that can be distinguished according to their category in noun phrases (NP), verb phrases (VP), Adjectival phrase (AP), Adverbial Phrase (AdvP) and the like.

Constituent negation

Constituent negation refers to a type of negation whereby a constituent smaller than the clause is negated, e.g. negation of the verb in *I didn't steal the book, I borrowed it*.

Contact (in the sense of language contact)

Language contact refers to the circumstances determined by two language communities living side-by-side that allow linguistic patterns and words from one to be used in the other.

Contact (in the sense of phonology)

Contact refers to an articulator physically touching another articulator, a body part, or the torso, or the appearance of an articulator in a location.

Context

The context of an utterance consists at least of the speaker, the addressee, the time and the place of the utterance. Broader definitions of context may also include information about the previous discourse and the communicative situation, shared background knowledge and shared world knowledge among other kinds of information.

Contralateral

Contralateral refers to a location/area on the side opposite of the active articulator.

Control verb

The term control refers to the constructions in which the understood subject of a non-finite embedded clause is determined by some expression in the main clause. Control verbs (such as *promise*, *order*, *try*, *ask*, *tell*, *force*, *yearn*, *refuse*, etc.) obligatorily determine which of their arguments in the main clause controls the embedded clause. Some of them qualify as subject control verbs. 'Promise' is an example, as in 'Ada promised to leave', where the understood subject of 'leave' is obligatorily interpreted as the main subject. Some are object control verbs. An example is 'order', in 'Ada ordered Auguste

to leave', where the understood subject of the infinitive is obligatorily interpreted as the object of the main verb, 'Auguste'. Arbitrary control occurs when the controller is understood to be anybody in general, as in 'Running is good for health'.

Conversion

Conversion (also called zero affixation) is a category-changing process, where the input and output categories are phonologically identical, i.e. where there is no overt affix that bears the information of category change (e.g. walk (N) and walk (V), put (present tense) and put (past tense) in English).

Coordination

Coordination is a non-hierarchical combination of at least two constituents belonging to the same syntactic category, such as noun phrases, verb phrases or clauses, either through conjunction or juxtaposition

Copula

A copula is a word used to relate the subject of a sentence with a non-verbal predicate, such as the word 'is' in the sentence 'Ada is nice'. It is often a verbal element, but it can also be pronominal in nature or suffixal. Many languages have one main copula, others have more than one, and some (including many sign languages) have none.

Correlative

Correlatives are conjunctions that are separated in a sentence but coordinate the constituents they introduce, which have thus the same function. Examples of correlatives in English are: 'both... and', or 'either...or'. The same term can also be used to refer to the constituents themselves that are coordinated in a correlative structure. For example, 'Ada' and 'Maya' are two correlative noun phrases in 'Both Ada and Maya love to play'. Similarly in 'Either you call or you write a letter', the two clauses can be referred to as correlative clauses. Correlative constructions can also be found in some languages as the functional equivalent of relative clauses: 'the boy was late, that boy called' meaning 'The boy who was late called'.

Co-speech gesture

A body movement, executed by the hand(s) or another body part, that accompanies speech, often to illustrate, supplement, or accentuate the message conveyed in speech; e.g. pointing gesture, thumbs-up gesture, headshake, shrug.

Count noun

A count noun is a noun that can appear in the plural and that may combine with numerals like three but not with quantity expression like much (e.g. book, horse).

Declarative

Declaratives are the most common type of sentences in any given language. They are used to express statements, to make something known, to explain or to describe. As a sentence type, they are usually opposed to interrogatives, imperatives and exclamatives. The corresponding declarative force is specialized to provide new information. Declaratives are typically used to realize assertional speech acts.

Definiteness/Indefiniteness

Definite expressions are noun phrases that denote referents that have the property of being unique ("The book is on the table", where there is just one relevant book in the

context of utterance) or the property of being familiar both to the signer and to the addressee. Indefinite noun phrases denote referents that are not known to the signer but can be known to the addressee.

Deixis

Deixis is a strategy to refer to objects present in the actual context of utterance. Deictic expressions can refer to concrete entities ('I', 'you', 'that (one)') as well to the spatiotemporal coordinates of the context of utterance ('here', 'now', 'yesterday').

Demonstrative

A demonstrative is deictic word (a type of determiner) that specifies which entity a speaker refers to and distinguishes this entity from others; they may e.g. be used for spatial deixis (e.g. English *this* vs. *that*).

Deontic modality

Deontic modality refers to the speaker's attitude towards the possibility or necessity of an event, embodied in the notions obligation, permission, prohibition, wishing, desiring, etc.

Derivation

Derivation is a lexical word formation process that creates a new lexeme, mostly by combining a stem and an affix.

Derivational affixation

Derivational affixation is a type of affixation whose function is to create a lexeme associated with an already existing lexeme (e.g. *-er* in *swimm-er*); derivational affixation contrast with inflectional affixation which exists solely for grammatical purposes (e.g. agreement morphology).

Determiner

A determiner (or article) is a functional element that combines with nouns and that specifies features such as number, gender, definiteness, and closeness/distance (e.g. *the*, *a*, *that* in English).

Discourse

A discourse is formed by a sequence of logically united utterances, which are also connected to the context.

Discourse marker

Discourse markers are cohesive devices between two utterances (such as connectors or discourse particles) that establish coherence.

Discourse structure

Discourse structure describes the relations between grammatical elements and their effects beyond the sentence level.

Ditransitive

A ditransitive verb is a verb which takes a subject and two objects corresponding to a theme and a recipient. These objects may be called direct and indirect, or primary and secondary. An example of a ditransitive verb in English is 'send', as in 'Ada sent a letter to her friend'.

Domain marker

A domain marker is a phonological signal that spans over an entire prosodic or syntactic domain; can be manual or non-manual.

Dominance reversal

In a dominance reversal, a signer uses his non-dominant instead of his dominant hand for signing; a dominance reversal may be phonologically (e.g. articulatory constraints) or pragmatically motivated.

Dominant hand

The dominant hand is the preferred hand of a signer, i.e. the hand s/he would normally use to articulate one-handed signs.

Doubling (syntactic)

Syntactic doubling refers to the repetition of a morpho-syntactic constituent within a sentence; e.g. doubling of a wh-sign.

Dual

One of the values of the feature number that indicates 'two' of an entity.

Ellipsis

Ellipsis refers to the omission from a clause of one or more words that are nevertheless understood in the context of the remaining elements. There are numerous distinct types of ellipsis, according to the nature of the omitted constituent and to the syntactic context where it occurs. Some of the most common types are briefly described below. Gapping occurs in coordinate structures: material that is present in the first conjunct can be omitted, i.e. 'gapped', from the second conjunct. The gapped material usually contains a finite verb, as in 'Nico plays the piano and Phil the trumpet'. VP ellipsis omits a non-finite VP. The ellipsis site must be introduced by an auxiliary verb or by the particle *to*, as in 'Phil played today, and Ada will tomorrow'. Sluicing elides everything from a direct or indirect question except the question word, as in 'Ada will call someone, but I don't know who'.

Embedded clause

An embedded, or dependent, clause is a clause that is dependent from another clause in a given sentence. It can be an argument clause or an adjunct (or adverbial) clause.

Embodiment

In the context of role shift, embodiment is understood as a phenomenon whereby the actual signer (i.e. the narrator) of a text or discourse uses his/her body as one of the interlocutors or agents in the narrated discourse.

Entity classifier

An entity classifier (also called whole entity or semantic classifier) is a classifier (hand-shape) which reflects shape properties of the subject of an intransitive clause (e.g. a car moving).

Epistemic modality

Epistemic modality refers to the speaker's belief or knowledge about an event, embodied in the notions of knowing, believing, assuming, etc.

Ergativity

Ergativity refers to a system of marking grammatical relations in which intransitive subjects pattern together with transitive objects, and differently from transitive subjects. Ergativity may be manifest, for example, in terms of morphological case marking on nominals, or patterns of agreement on the predicate. An example of an ergative language is Basque.

Event structure

Event structure or situation type refers to the internal temporal structure of eventualities and it is also known under other denominations like Aktionsart, actionality or inner aspect.

Evidentiality

Evidentiality is a grammatical category used to mark the source of information. Evidential markers typically distinguish between the following sources of information: (i) visual, (ii) sensory, (iii) inference, (iv) assumption, (v) reported and (vi) quotative.

Exclamative

An exclamative is a grammatical form specialized to convey surprise, denoting that all or some part of the utterance is unexpected, as in 'What a beautiful day!'. It is one of the four well-recognized sentence types, together with declaratives, interrogatives and imperatives. The corresponding exclamative force is specialized to convey a surprise. Declaratives are typically used to realize assertional speech acts. Unlike the other assertions, questions or commands, exclamations are expressive speech acts that are not used to ask the speaker to do something.

Exhortative

An exhortative construction is a construction used to express an order or an invitation including other participants other than the addressee, and typically the first and third person ('Let us go!').

Existential clause

An existential clause is a clause that refers to the existence or presence of something. Examples in English include the sentences 'There is bread in the kitchen' and 'There are three pencils on the desk'. Many languages form existential clauses without any particular marker, simply using forms of the normal copula, the subject being the noun (phrase) referring to the thing whose existence is asserted.

Expressive meaning

Expressive meaning is the meaning that is conveyed but not actually said, i.e. expressive meaning is typically due to some kind of pragmatic enrichment. Expressive meaning does not contribute to the truth-conditional meaning of an utterance.

Extended exponence

Extended exponence is a concept related to morphology whereby two markers occurring in different places in a word or phrase belong to the same morpheme; i.e. two separate units realizing a single function.

Extraction

Extraction refers to any syntactic operation responsible for the displacement of a word or a constituent from the position within a larger constituent where it is interpreted. For example, we can say that 'who' is extracted from the object position of the embedded clause in 'Who do you think Ada will call?'.

Extrapolation

Extrapolation is a mechanism of syntax altering word order in such a manner that a relatively "heavy" constituent appears in a position other than its canonical position, usually to the right. The relative clause 'which was addressed to Ada' is extrapolated in the following sentence: 'A letter arrived yesterday which was addressed to Ada'.

Fingerspelling

Fingerspelling refers to the use of handshapes from the manual alphabet to represent (part of) a word, often because no sign exists for the concept; in fingerspelled sequences certain reduction and assimilation phenomena may occur.

Finite clause

A finite clause is a clause with a finite verb.

Floating quantifier

A floating quantifier is a quantifier that is not immediately adjacent to the NP it quantifies. French 'tous' (all) in 'les étudiants ont tous lu ce livre' (the students have all read this book) vs 'Tous les étudiants ont lu ce livre' (all the students have read this book) is an example.

Focus

A focus is an item that is presented as a new piece of information in the context of utterance. Entire sentences can be a focus, for example when they are used as opening lines in a conversation. In other cases, only a part of the sentence is new information, for example the constituent *War and Peace* is a focus in the following question-answer pair: "Which book did you read? I read *War and Peace*". Focus can be contrastive or emphatic, as the constituent *Anna Karenina* in the sentence "I am not reading *War and Peace*, I am reading *ANNA KARENINA*".

Free relative

A free relative clause is a relative clause not containing any (overt) antecedent, or head, as 'what you will read' in 'I will read what you will read'. In many languages, free relatives are introduced by a *wh*-element, as 'what' in the English example.

Functional element/category

A syntactic category that has grammatical meaning rather than lexical or encyclopedic meaning and that fulfills a syntactic function (e.g. negation, tense, number).

Gapping

Gapping is a type of ellipsis occurring in coordinate structures: some material that is present in one conjunct is omitted, i.e. 'gapped', from the other conjunct. The gapped material usually contains a finite verb, as in 'Nico plays the piano and Phil the trumpet'.

Gender

Gender is a grammatical (morphosyntactic) category that classifies nouns in terms of their (real or assumed) semantically shared properties in some languages; in others, the classification can be somewhat arbitrary.

Gloss

Explanation/rendering of a morpheme or word in a text by means of providing a literal translation in another language (usually English).

Grammatical function

Grammatical function refers to the syntactic role of a constituent in a given syntactic structure, such as subject or object. It is independent from the category of that given constituent and rather depends on its position in the structure.

Grammatical word

A grammatical word is a free form composed of a root and morphosyntactic features (inflection), which enables it to be used in a syntactic context; the morphosyntactic features can have overt expressions, or they can be phonologically null.

Grammaticality judgment

A grammaticality judgment is a metalinguistic assessment of the acceptability of a given utterance by a native speaker. Grammaticality judgments are typically used in linguistic research to gather negative evidence about what the grammar cannot generate, alongside with what is actually produced.

Grammaticalization

Grammaticalization refers to a process by which an independent lexical form diachronically develops into a free or bound functional (grammatical) element; e.g. in English development of future tense marker from the verb *go*.

Head of a word

The head of a word is the element which provides the label for the categorial status of a word or compound, thus determining whether it is a noun, verb etc. The concept of head presupposes asymmetrical (head-complement or head-modifier) structures.

Headedness

Headedness is the property that distinguishes symmetrical from asymmetrical constructions in morphology, used usually in compounding. Symmetrical constructions are usually considered headless, while asymmetrical constructions have a syntactic head (and a complement or modifier).

Homonym

Two or more words that are phonologically identical but have different meanings, causing lexical ambiguity.

Iconicity

Iconicity implies a non-arbitrary (motivated) relation between form and meaning, i.e. a phonological form reflects in some way the assumed visual (or auditory) characteristics of the entity or event it refers to; the form of the category/construction is then iconic.

Illocutionary force

The illocutionary force of an utterance depends on the speaker's intention in producing that utterance and the corresponding syntactic structures he/she uses to reach this goal. Declarative, interrogative, imperative and exclamative sentences are linguistic structures that are typically used to perform the illocutionary acts of making an assertion, eliciting information from the addressee, eliciting a behavior from the addressee and conveying a surprise.

Imperative

An imperative is a grammatical form that is specialized to elicit a (possibly non-linguistic) behavior from the addressee, as in ‘Go away!’. It is one of the four well-recognized sentence types, along with declaratives, interrogatives and exclamatives. The corresponding imperative force is specialized to elicit a specific behavior of the addressee. Imperatives are typically used to realize commands or requests.

Impersonal verb

An impersonal verb is a verb whose argument structure does not include an external argument. For example, ‘seem’ in ‘It seems that Ada is growing’ does not assign any interpretation to ‘it’, which is a pure placeholder, or expletive subject.

Implicature

Implicatures are context-dependent pragmatic aspects of the meaning of an utterance that do not contribute to the truth-conditional meaning of an utterance (what is said) but to the pragmatic meaning of this utterance (what is meant). Conversational implicatures are calculated on the basis of conversational maxims.

Incorporation

A complex verb formed by the syntactic combination of a verb with a noun (noun incorporation) or another verb; in sign languages often used for the combination of a verb and a classifier or of a noun and a numeral (numeral incorporation).

Indefinite pronoun

An indefinite pronoun is a pronoun that stands for an entity without specifying any grammatical (morphosyntactic) features such as number (e.g. someone in English).

Indirect question

An indirect question is a question, or interrogative, sitting in an embedded position, as ‘when she should leave’ in ‘Ada asked me when she should leave’. An indirect question is typically embedded under a declarative.

Inflection

Inflection is a type of word formation which is to some extent dependent on a syntactic structure and involves morphosyntactic features such as e.g. person, number, and tense.

Information structure

The term information structure refers to the way in which information is packaged within a sentence. For example, the information conveyed by an utterance can be divided in old vs. new information and within a sentence it is possible to identify a constituent that is a topic and a constituent that is focus.

Initialization

Initialization is a sign language-specific type of word formation (compounding) whereby the handshape of a lexeme is the handshape of the manual alphabet representing the first letter of the corresponding word in the spoken language (e.g. the sign lemonade with a C-handshape).

Interrogative

The term interrogative refers to a grammatical form that is specialized to elicit information from the addressee, as in 'What have you done?', or to report a doubt or a similar attitude towards a given propositional content, as in 'I wonder what you did'. The corresponding interrogative force is specialized to elicit information from the addressee. Interrogatives are typically used to realize a question.

Intonation

Intonation refers to the totality of the prosodic phenomena that accompany the segmental part of strings (i.e. stress, pitch, and pause), marked mostly through non-manual articulations (such as facial expressions) in sign languages.

Intransitive verb

An intransitive verb is a verb that only takes one argument, as 'telephone' and 'arrive'. Intransitive verbs can be distinguished between unaccusatives, that only take an internal argument, such as 'arrive', and unergatives, whose only argument is the external argument, such as 'telephone'.

Ipsilateral

Ipsilateral refers to a location/area on the side of the active articulator.

Irreversible predicate

An irreversible predicate is a predicate that selects for two arguments associated with different semantic features, such as animacy. For example, typically 'eat' is an irreversible predicate, because its external argument is animate and its internal argument is inanimate. Only 'Ada eats a salad' is a meaningful sentence, while the reverse, 'A salad eats Ada' is semantically odd. Irreversible predicates are opposed to reversible predicates.

Isomorphic

The term isomorphic refers to the equivalence between the values of two sets of entities, rules etc.; e.g. in isomorphic use of space, signs are produced in a spatial configuration that corresponds to (i.e. is isomorphic with) a real-world configuration.

Juxtaposition

Juxtaposition is a kind of coordination not involving any overt conjunction, such as and, or, but or the like. Two constituents that are juxtaposed usually belong to the same syntactic category and perform the same grammatical function.

Layering/layer

In sign language linguistics, layering refers to the simultaneous (i.e. layered) use of various manual and non-manual articulators, e.g. a string of signs accompanied by a body lean, a head movement, and a specific eyebrow position.

Lexeme

A lexeme is a (semi-)abstract unit of meaning which corresponds to the basic forms in the lexicon; the actual realization of these units in language use are called 'word forms' (or sometimes simply 'words').

Lexical item

A lexical item is any item that is part of the vocabulary of a particular language, and that has to be learned in order for the language to be used.

Lexicalization

Lexicalization refers to the adoption of a particular form into the lexicon of a language; the form can be a completely novel form, or might be based on previously existing items.

Lexicon

The lexicon is the mental repository of all the vocabulary items of a language.

Loan sign

A loan sign is a sign that is of foreign origin, influenced by the spoken language or taken from another sign language.

Local lexicalization

Reduction of a fingerspelled sequence that is repeatedly used within a discourse; the phonological changes (e.g. dropping of letters, creation of movement contour) are characteristic of lexicalization.

Locus

A locus is a point in space used for grammatical purposes (e.g. pronominalization, agreement); it either is the actual location of a present discourse referent or an arbitrary location established by means of pointing or some other strategy.

Main clause

The main clause of a sentence, also called the independent clause, is a clause that is syntactically and semantically autonomous. It is thus opposed to the subordinate clause, which is syntactically and semantically dependent on the main clause.

Mass noun

A mass noun is a noun that does not usually appear in the plural and that cannot combine with numerals like three; however, it may combine with quantity expression like much (e.g. rice, milk).

Measure phrase

Measure phrases are constructions containing a noun referring to a measure of time, capacity, weight, length, temperature, currency. For example 'five months' in 'I will leave in five months', or '4 kilos' in 'I bought four kilos of strawberries'.

Metaphor

Metaphor is a general cognitive mechanism, which is important for the constitution of meaning of many expressions in everyday language. In a metaphor, two different concepts can be mapped on each other and one (typically abstract) concept is being understood through the other (typically more concrete) concept.

Metonymy

In a metonymy, one entity stands for another related entity such as a part (face) for a whole (person), a writer for his writing, a place (Paris) for an institution (French government).

Minimal pair

Two lexemes that differ from each other only in terms of a single distinctive feature, a single phoneme in spoken languages (e.g. bat and matt in English) or a single parameter in sign languages.

Modal particle

A modal particle is a particle that expresses (logical/semantic) modality (e.g. doch, ja, etc., in German).

Modal verb

A modal verb is a verb – mostly an auxiliary – that expresses (logical/semantic) modality (e.g. the verbs can, must, etc., in English).

Modality

A functional feature that indicates the speaker's level of commitment to the actuality of an event, or its desirability, necessity, possibility, etc.

Modality differences

Differences between signed and spoken languages that are due to or related to the difference in communication channel (visual-gestural vs. oral-auditive).

Morpheme

A morpheme is the smallest linguistic unit that bears meaning; it can be free (i.e. standing on its own) or bound (i.e. morphologically dependent on a stem/base and unable to be used on its own).

Morphosyntactic feature

Morphosyntactic features (also called grammatical features) are the categories of declension and conjugation (e.g. number, tense, etc.) which carry grammatical information and enable a word to be used in a particular syntactic context.

Mouth gesture

A mouth gesture is a configuration of the mouth that may accompany a sign or signs and that is not related to a word of the surrounding spoken language.

Mouthing

A mouthing is the (mostly silent) articulation of (a part of) a word from the surrounding spoken language that is either related to the sign it accompanies or specifies its meaning; occasionally, a mouthing may spread over a string of signs.

Nativization

Nativization implies the adoption of a foreign word into the native lexicon such that it conforms fully to the native phonology.

Negation

Negation is a semantic notion which is encoded by dedicated morphemes. Negation systematically changes the meaning of expressions by introducing various kinds of oppositions. Negating a proposition has the effect of reversing its truth value, i.e. of the two clauses Tim is at home and Tim is not at home, only one can be true. By contrast, constituent negation only affects the constituent in the scope of negation

Negative suppletion

Negative suppletion refers to a process whereby a negative morpheme is phonologically different from its affirmative form.

Neologism

A word (sign) or phrase that is newly formed, usually for naming new objects or states of affairs.

Neutral word order

Every language has a neutral word order, an ordering of main constituents that is pragmatically neutral and syntactically unmarked. Typically, the neutral word order for a given language is established following the following criteria: it corresponds to the ordering of constituents in declarative main clauses; both the subject and the object are nominal; it is pragmatically neutral; no element is emphatic or topicalized.

Non-concatenative morphology

The part of morphology that is about non-affixal word formation processes (such as stem modifications or templatic morphology).

Non-dominant hand

The non-dominant hand is the non-preferred hand of a signer, i.e. the hand s/he would normally only use in the articulation of two-handed signs.

Non-finite clause

A non-finite clause is a dependent clause whose verb is non-finite. Many languages can form non-finite clauses with infinitives, participles and gerunds. Like any embedded clause, a non-finite clause depends on another clause in the sentence.

Non-manual (marker)

A non-manual marker is a lexical or information-bearing unit which is expressed by articulators other than the hands; non-manual markers can have phonological, morphological, syntactic, and prosodic functions.

Non-native lexicon

The non-native lexicon is the repository (mental dictionary) of the forms that are borrowed from other languages and, in the case of sign languages, from co-speech gesture.

Number

An inflectional feature (functional category) that indicates whether the an expression refers to a single entity or to more than one entities. The most common values of the category number are singular and plural, but intermediate values such as dual and paucal also exist.

Numeral

The term 'numeral' indicates an item specifying the number of the entities referred to by a noun.

Numerals can be classified into three main categories: cardinals (which answer the question 'how many?'), ordinals (which answer the question 'which in order?'), and distributive numerals (which answer the question 'how many each?').

Numeral incorporation

Under numeral incorporation, a polymorphic form (a compound) is created by simultaneous the combination of a numeral and a syntactically adjacent noun.

Parameter

Parameters are the phonological components (building blocks) of a sign: handshape, orientation, location, movement, and non-manuals.

Particle

The term particle is typically used for items that cannot be inflected (e.g. conjunctions), but it is also applied to formally dependent items (e.g. clitics) and functionally dependent items (e.g. adpositions and auxiliaries).

Parts of speech

The lexical and functional categories that are the building blocks of syntax: verb, noun, adverb, adjective, conjunction, etc. (see also syntactic category).

Passive

In a passive construction the patient (or theme) argument of a transitive or a ditransitive verb is in the subject position, the agent argument is absent or expressed optionally, and the verb or the verb phrase is marked in a special way.

Personal pronoun

Personal pronouns are pronouns that are associated primarily with a particular grammatical person – first person (as I), second person (as you), or third person (as he, she, it). Personal pronouns may also take different forms depending on number (usually singular or plural), natural gender, case, and formality.

Path movement

Path movement refers to a movement of the whole hand, be it in neutral signing space or on the signer's body.

Perspective

Perspective refers to the viewpoint from which an event is described. The event can be described from an external viewpoint (observer or narrator perspective) or from an internal viewpoint (character perspective).

Plain verb

A sign language verb that cannot be spatially modified to agree with (indicate) one or more of its arguments; plain verbs contrast with agreement verbs and a spatial verbs.

Plural

One of the values of the category number, indicating that there is more than one of an entity.

Polar interrogative

Polar interrogatives are sometimes called yes/no interrogatives because they ask whether a certain state of affairs holds or not, so they are naturally answered by 'yes' or 'no'. A direct polar interrogative in English is 'Are you sick?' while an indirect polar interrogative in English is the embedded clause in 'I wonder whether you are sick'.

Politeness

The linguistic expression of the intention of a speaker to save the face of the addressee (or some other person) in communicative interaction. To express his/her intention, the speaker uses various linguistic strategies.

Possession

Possession can be viewed as the realizations of a – typical asymmetric - association or relationship between two referents. Possession comprises kinship relations, whole-part relations, ownership relations and more general associations between possessor and possessum.

Possessive

A possessive construction is typically a noun phrase expressing a possession. It is usually articulated into the possessor (someone who possesses something) and the possessed (often referred to as possessum or possessee as well).

Postposition

See adposition

Predicate

In traditional grammaticography, a predicate combines with a subject to form a sentence, and ascribes a property to the subject referent (e.g. 'Socrates' is the subject in the sentence 'Socrates is mortal' and 'is mortal' is the predicate). Predicates combine with a certain number of dependents or participants in order to express a complete predication to refer to a particular event or situation.

Preposition

See adposition.

Presupposition

A presupposition of an utterance is some additional information that the speaker or signer assumes (or acts as if he/she assumes) in order for the utterance to be meaningful in the current context. In the sentence 'Peter stopped smoking', the use of the verb stop presupposes that Peter used to smoke.

Pronoun

A syntactic category that takes the place of a noun phrase (e.g. English I, him, mine, etc.) Personal pronouns are pronouns that are associated primarily with a particular grammatical person – first person (as I), second person (as you), or third person (as he, she, it). Personal pronouns may also take different forms depending on number (usually singular or plural), natural gender, case, and formality. Semantically, pronouns are used as cohesive devices to establish co-reference between the referent of the pronoun and the referent of its antecedent.

Proper noun

A subgroup of the syntactic category noun; proper nouns denote individuals (e.g. persons: Noam Chomsky, places: Europe).

Prosodic word

A prosodic unit that consists of at least one syllable and that may or may not be a lexical word; cliticization or compounding may yield a prosodic word.

Prosody

Elements of speech or signing that determine how we say what we say, e.g. the pauses, the prominent parts, the rhythmic chunks, tones, etc.

Purpose clause

Purpose clauses are subordinate clauses expressing the purpose of the event expressed by the main clause, as in 'We stopped driving to work in order to save money'.

Quantifier

A syntactic category that indicates quantity (excluding numerals), e.g. some, many, never. Semantically, quantifiers are operators that quantify over a set of individuals, with different interpretations depending on the meaning of the quantifier.

Raising verb

Raising constructions involve the movement of an argument from an embedded or subordinate clause to a matrix or main clause; in other words, a raising predicate/verb appears with a syntactic argument that is not its semantic argument, but is rather the semantic argument of an embedded predicate. An example of raising verb in English is 'seem', as in 'Ada seems to be happy'.

Reason clause

Reason clauses are subordinate clauses expressing a reason for the event expressed by the main clause, as in 'I called you because I missed you'.

Reduplication

Under reduplication, a morphological process is realized by repeating (part of) a stem.

Reference

Reference is the symbolic relationship between a linguistic expression and a concrete or abstract entity that it represents. The reference of an expression is the set of entities that the expression denotes.

Reference tracking

Reference tracking has to do with specifying the referents' identity in a text or discourse, i.e. with signaling which discourse referent we are talking about. Languages use various morphosyntactic devices such as pronouns or verbal agreement and pragmatic principles such as accessibility and salience to specify a referent in a discourse context.

Reflexive

A construction where the agent and another thematic role bearing argument refer to the same entity (e.g. He washes himself); a reflexive pronoun is a pronoun that refers to the agent (e.g. himself).

Register

The term register describes all kinds of linguistic variation that depends on the communicative situation or the specific purpose of communication.

Resumptive

A resumptive pronoun is a pronoun that refers back to a previously realized item within the same syntactic structure. Resumptive pronouns are often found in relative clauses.

es, where they refer back to the relative pronoun, as in 'This is the toy that Ada thinks that we should definitely buy it'. The use of resumptive pronouns is marginal in standard English, but completely acceptable in colloquial varieties and in many languages.

Reversible predicate

A reversible predicate is a predicate that selects for two arguments that are not necessarily associated with different semantic features such as animacy. An example of a reversible predicate is 'kiss', because both its external argument and its internal argument are indistinct with respect to animacy. Both 'Ada kissed Nico', and 'Nico kissed Ada' are thus meaningful.

Role shift

A construction where a signer assumes the characteristics of another person/animal (the character) and linguistically marks his/her utterance accordingly, commonly by rotating his/her body towards the position in space associated to the character (and by other non-manual markers); role shift is typically used in narration to report someone else's utterance (attitude role shift, also called constructed discourse) or action (action role shift, also called constructed action).

Root

A root is the part of a word that carries the main conceptual meaning expressed by that word and that cannot be segmented any further.

Scope

Scope refers to the domain over which a certain feature – be it semantic or phonological – has an effect; e.g. negation can have semantic scope over part of a sentence or the whole sentence (sentential scope), and a non-manual marker like headshake can have scope (i.e. can extend) over part of a sentence or the whole sentence.

Secondary movement

Movements of the hand that are not path movements; articulator-internal movements: handshape changes, orientation changes, and hand-internal movements like finger wiggling.

Secondary predication

A secondary predicate is an expression that attributes a property to a nominal phrase (that can be the subject or another argument of the main verb) but it is not the main predicate of the clause. In 'The boys arrived home exhausted', for example, the underlined element expresses a secondary predication on the main subject.

Sentence

A sentence is a unit in which words are grammatically linked to make a statement or to describe something (typically via a declarative sentence), to express a command (typically via an imperative sentence), to elicit information from an addressee (typically via an interrogative sentence) or to convey surprise (typically via an exclamative sentence). The typical sentence contains at least a predicative nucleus consisting of a subject and of a predicate (for example, in "John is smart" the property of being smart is predicated of John and in "Mary thinks that John is smart" the property of thinking that John is smart is predicated of Mary). However, there can be elliptical sentences with a minimal structure.

Serial verb construction

The serial verb construction, also known as (verb) serialization or verb stacking, is a syntactic phenomenon by which two or more verbs or verb phrases are put together in a single clause. Serial verb constructions are often described as coding a single event.

Shared sign language

A sign language that emerged in a village community, due to an increased likelihood of deafness; often a considerable proportion of the hearing population also knows the sign language (also known as village sign language or rural sign language).

Signing space

Space in front of the signer that plays a role at different linguistic levels: phonology (location specification of lexical signs), morphology (e.g. agreement), semantics (e.g. topographic descriptions), pragmatics (e.g. reference tracking, contrast).

Simple movement

A simple movement is a movement that consists of a change in only one phonological parameter (e.g. location or orientation).

Simultaneity

The combined expression of two (or more) signs – be they manually or non-manually articulated – at the same time (by the same person).

Size-and-Shape-Specifier (SASS)

A Size-and-Shape-Specifier is a classifier(-like) item that expresses the size and shape of an entity, usually by outlining its boundaries.

Sluicing

Sluicing is an ellipsis phenomenon which elides everything from a direct or indirect question except the question word, as in 'Ada will call someone, but I don't know who'.

Small clause

A small clause is a construction that has the semantics of a clause, with its typical subject-predicate divide, but it lacks either a verb or the markers of (verbal) inflection typically associated with finite clauses. An example is 'Ada smarter' in 'I consider Ada smarter'.

Spatial agreement

Sign languages have the option of exploiting space for agreement: the sign encoding the lexical verb is modified to include agreement with the locus in space associated with the argument(s) of the verb. Typically, the orientation and the direction of movement is modified and oriented towards the point in space associated with the external argument, the internal argument or both. Not all verbs agree in space.

Spatial verb

A verb that can be spatially modified to indicate the locative source and/or locative goal of an event, e.g. WALK (from a to b), PUT-DOWN.

Specificity

Indefinite noun phrases can be specific and non-specific. An indefinite is specific when the signer, but not the addressee, knows the referent of the noun phrase. An indefinite is non-specific indefinite when neither the signer nor the addressee know its referent.

Speech act

A speech act is a linguistic act that is performed by a speaker while uttering a sentence. Speech acts can either be explicit performative or implicit performative and they are typically performed to make an assertion, a question, a command or to convey surprise.

Spreading domain

A spreading domain is a prosodic domain over which a manual or non-manual articulation is extended.

Stem

A stem (also called a base) is the morphological unit to which inflection and derivation applies.

Stem modification

A stem modification (also called stem-internal change or base modification) is a word formation process which affects the phonological form of the stem (e.g. English sing – sang – sung); stem modification may combine with affixation.

Subordination

Subordination is a principle of hierarchical organization of linguistic constituents. More precisely, the constituent A is said to be subordinate to the constituent B if A depends on B.

Subordination conjunction

See complementizer.

Suppletion

Suppletion refers to a word form which is associated with another form but has a completely or partially different phonological form, also called base allomorphy (e.g. go – went and bad – worse in English).

Suprasegmental features

Phonological or prosodic features that associate with the segmental layer of a word/sign; e.g. tone in spoken languages, non-manual features in sign languages; suprasegmental features constitute a layer on top of the segmental layer.

Syllable

A prosodic unit that is composed of a sequence of segments and that is the domain for stress assignment; in spoken languages, a syllable consists minimally of a vowel, in sign languages minimally of a movement.

Syntactic category

Building blocks of syntax; e.g. lexical categories such as noun, verb, etc., functional categories such as tense, number, etc., and phrasal categories such as Noun Phrase, Tense Phrase, etc.)

Telic

Telic eventualities are conceptualized as involving a change of state that amounts to the end point of the event described by the predicate.

Temporal clause

A temporal clause is a type of adverbial clause expressing a temporal relationship between two clauses. The time of the event in the adverbial clause can be before, after or simultaneous with the time of the event in the main clause.

Tense

Tense is a morphosyntactic category that refers to the reference time of an event with respect to utterance time. The reference time can either be identical to the utterance time, precede the utterance time (past) or be located after the utterance time (future).

Thematic role

Thematic roles encode the general semantic interpretation of an argument as a specific participant in an event/action described by the predicate. Typical thematic roles are agent, stimulus, experiencer, patient, theme, benefactive, recipient or instrument.

Topic

If the content provided by the sentence can be divided in old information and new information, a topic is the constituent that the rest of the sentence talks about. A topic can be a constituent familiar from the previous sentence but it can be a new argument of conversation. The latter case involves so-called topic shift and is a way to switch to another topic in discourse.

Transitional movement

A movement that is phonetically required to move the hand from the end point of one sign to the beginning point of the next sign, i.e. a movement that is not part of the lexical specification of either of the two adjacent signs.

Transitive

Refers to argument-taking properties of a verb; a transitive verb requires an internal and an external argument (e.g. visit, love).

Turn-taking

Turn-taking refers to a change in the role of discourse participants: from addressee to active speaker/signer, and vice versa; turn-taking signals are used to initiate turn-taking.

Unaccusative

An intransitive verb whose only argument is assigned the thematic role patient or theme instead of agent (e.g. melt, fall).

Unergative

An intransitive verb whose only argument is assigned the thematic role agent (e.g. run, swim).

Voice

The voice of a verb refers to the relation between the event expressed by the verb and the participants identified by its arguments. Typically, when the subject is the agent or

experiencer, the verb is in the active voice; when the subject is the patient or undergoer, the verb is said to be in the passive voice.

Wh-phrase

The wh-phrase is a constituent of a clause that is characterized as a question operator. A wh-phrase can be a word, as 'what' in 'What do you see?' or an entire phrase, as 'which girl' in 'Which girl do you see?'.

Wh-question

Content interrogatives or wh-questions are used to ask the addressee to fill in some specific missing information and thus elicit a more elaborate answer than just 'yes' or 'no'. In many languages, they contain a specialized set of interrogative words or phrases that have a common morphological marking (what, which, who, why, when etc.). Since in English this marking is the morpheme wh-, these interrogative phrases are called wh-phrases, and content interrogatives are often called wh-questions.

Word

Word is a term which is sometimes used interchangeably with 'word form'; otherwise it has to be qualified by the terms 'phonological' and 'grammatical'.

Word form

A word form is the realization of a lexeme in a grammatical context; word forms carry grammatical information and are inflected for number, tense, etc.

A Grammar of Italian Sign Language (LIS)

edited by Chiara Branchini and Lara Mantovan

List of authors

Chiara Branchini Lexicon 3.9; Syntax 2.1; Syntax 3.1; Syntax 3.4; Syntax 3.5.1; Syntax 3.5.2; Syntax 3.5.3; Syntax 3.5.4; Syntax 3.5.7.2; Syntax 3.5.7.5

Chiara Calderone Socio-historical background; Syntax 2.2; Syntax 2.6; Syntax 3.2; Pragmatics 1.1; Pragmatics 1.2; Pragmatics 1.3; Pragmatics 1.4; Pragmatics 2; Pragmatics 4; Pragmatics 5; Pragmatics 7; Pragmatics 8; Pragmatics 9; Pragmatics 10; Pragmatics 11

Carlo Cecchetto Syntax 1.1; Syntax 1.2; Syntax 1.3; Syntax 2.5; Syntax 3.3; Syntax 3.5.5; Syntax 3.5.6; Syntax 3.5.7.1; Syntax 3.5.7.2; Syntax 3.5.7.4; Pragmatics 3; Pragmatics 6

Alessandra Checchetto Lexicon 3.1; Lexicon 3.2.1; Lexicon 3.2.2; Lexicon 3.2.3; Lexicon 3.5; Morphology 2.1.2.1; Morphology 2.2.4; Syntax 1.4; Syntax 1.5; Syntax 2.3; Syntax 3.5.5; Syntax 3.5.6; Syntax 3.6; Syntax 3.7

Elena Fornasiero Lexicon 1; Lexicon 3.1; Lexicon 3.2.2; Lexicon 3.3; Morphology 2.1.1; Morphology 2.1.2.1; Morphology 2.1.2.2; Morphology 2.2.1; Morphology 2.2.2; Morphology 2.2.3; Morphology 3; Morphology 4; Morphology 5

Lara Mantovan Phonology; Lexicon 2; Lexicon 3.4; Lexicon 3.6; Lexicon 3.7; Lexicon 3.10; Syntax 2.4; Syntax 4; Syntax 5; Pragmatics 1.5

Mirko Santoro Morphology 1

Affiliation information of authors

Chiara Branchini, Chiara Calderone,
Elena Fornasiero and Lara Mantovan

Ca' Foscari University of Venice

Carlo Cecchetto

University of Milan-Bicocca

SFL (CNRS & Université Paris 8)

Alessandra Checchetto

University of Milan-Bicocca

Mirko Santoro

SFL (CNRS & Université Paris 8)

Deaf consultants

Gabriele Caia
Filippo Calcagno
Nino D'Urso
Anna Folchi

Mauro Mottinelli
Rosella Ottolini
Mirko Pasquotto

A Grammar of Italian Sign Language (LIS) is a comprehensive presentation of the grammatical properties of LIS. It has been conceived as a tool for students, teachers, interpreters, the Deaf community, researchers, linguists and whoever is interested in the study of LIS. It is one output of the Horizon 2020 SIGN-HUB project. It is composed of six Parts: Part 1 devoted to the social and historical background in which the language has developed, and five Parts covering the main properties of Phonology, Lexicon, Morphology, Syntax and Pragmatics. Thanks to the electronic format of the grammar, text and videos are highly interconnected and are designed to fit the description of a visual language.



Università
Ca'Foscari
Venezia